





































# **REGULATIONS**

VERSION 1.4 - REVISED AS APRIL 22, 2024



Some parts of these regulations may undergo modifications during the championship.

Updates will be communicated on the ELUDIS Discord server as soon as possible.

# **READ THIS REGULATION VERY CAREFULLY!**

### **TABLE OF CONTENTS**

1. COMPETITION OVERVIEW	5
2. REGISTRATIONS	5
3. GIVEAWAYS	6
4. COMPETITION FORMAT	6
TOURNAMENT BRACKET	7
CAR FLEET	8
5. PREQUALIFICATIONS	9
6. SPLIT DISTRIBUTION	9
7. LIVERIES	9
STICKERS	10
8. COMMUNICATION WITH MANAGEMENT	11
9. BROADCASTING	11
10. GENERAL COMPETITION RULES	12
11. RACE COMMISSION	14
12. ROUND PROCEDURE	14
13. DURING QUALIFICATION	15
14. FLAG RULES	15
15. RED TIRES	16
16. LOBBY BUG / RESTART	16
17. PILOT DISCONNECTION	16
18. SERVER CRASH	17
19. POINTS SYSTEM	17
20. PENALTY SYSTEM	18
21. PILOT CONNECTIONS	18
22. REMINDER OF PROHIBITIONS	19
23. RESPECT FOR RULES AND OTHER PLAYERS	19
COMBOS	21

#### 1. COMPETITION OVERVIEW

PRiMA Esports is partnering with its sponsors to bring you the 7th edition of the highly anticipated Rover All Series competition, taking place this season in Europe, featuring exclusively European circuits and manufacturers.

Rover All Series Europa edition is an international simracing competition on the official MSLeague calendar, played on Gran Turismo 7 on PlayStation 5 or PlayStation 4. It's necessary to have the latest version of the game installed, a reliable internet connection, and an active PlayStation Network subscription. The championship/tournament takes place online over 8 rounds, preceded by a mandatory prequalification session for all registered drivers to select 56 drivers for the Europa season.

For each race, all drivers will be divided into 4 lobbies, Alpha (Monday), Beta (Tuesday), Gamma (Thursday), and Delta (Friday), and will be invited to choose their race day based on their preference and availability.

We encourage you to thoroughly review each section of this regulation, including prohibitions, sanctions, car specifics, required mechanical parts, etc., to ensure your Rover All Series experience is optimal and enjoyable.

	TRACKS	ALPHA	ВЕТА	GAMMA	DELTA
PREQUALIF.	BRANDS HATCH		23 - 25 - 27	APRIL 2024	
ROUND 1	RED BULL RING	6 MAY	7 MAY	9 MAY	10 MAY
ROUND 2	DEEP FOREST - INVERSÉ	13 MAY	14 MAY	15 MAY	17 MAY
ROUND 3	NÜRBURGRING GP	20 MAY	21 MAY	23 MAY	24 MAY
ROUND 4	BARCELONA - SANS CHICANE	10 JUNE	11 JUNE	13 JUNE	14 JUNE
ROUND 5	SAINTE-CROIX - C - INVERSÉ	17 JUNE	18 JUNE	20 JUNE	
ROUND 6	MONZA	25 JUNE	27 JUNE		
FISHOUT	SARDEGNA - ÉOLIENNES	MONDAY 1ST JULY			
RESILIENT FINAL	SPA FRANCORCHAMPS	WEDNESDAY 3 JULY			
GRAND FINAL	SPA FRANCORCHAMPS	TUESDAY 4 JULY			

#### 2. REGISTRATIONS

Registrations are open until Friday, April 26, 2024, 00:00.

Anyone (with no age restrictions), and multiple members from the same team can register and participate in the pre-qualification sessions. The championship format does not allow for substitutes. After filling out your form, you will be invited to join the



competition's Discord server, the link to which can be found in the championship registration confirmation email.

Where to register? If you don't have an MSLeague profile, you'll need to create one first, and then register for the Rover All Series:

- 1. Create your MSLeague Gran Turismo driver profile (free): https://www.msleague.fr/?page\_id=1504
- 2. Once done, register your team for the championship from the Events page on the website: <a href="https://www.msleague.fr/?page\_id=2523">https://www.msleague.fr/?page\_id=2523</a>

#### 3. GIVEAWAYS

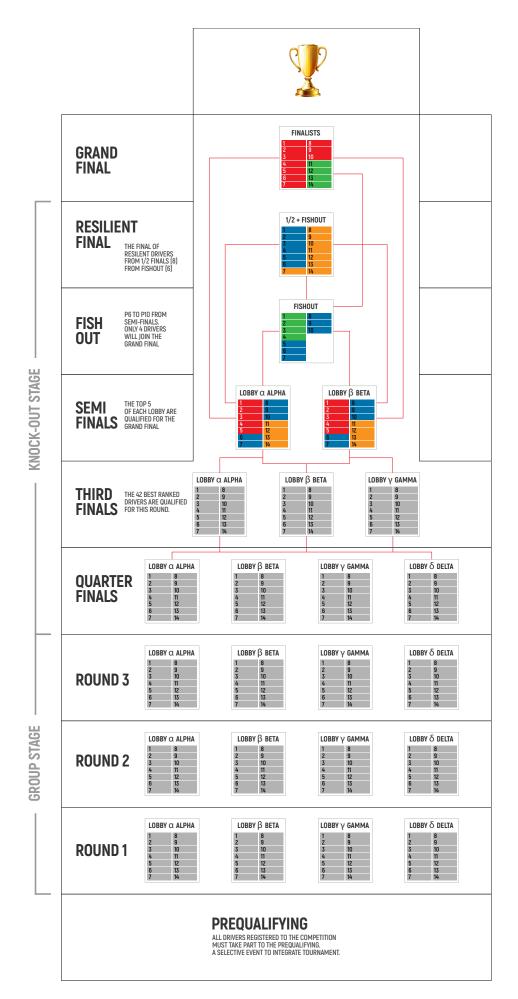




- 1 Thrustmaster T-GT II steering wheel for the champion of the '24 Europa edition.
- 1 Next Level Racing cockpit for the second place.

#### 4. COMPETITION FORMAT

- ROVER ALL SERIES Europa 2024 edition will see 56 drivers competing in 4 pools of equal level, with a wide selection of prestigious cars from different categories at their disposal.
- The tournament consists of 7 + 1 rounds, including a 3-round pool phase and a 3-round knockout tournament phase (see tournament tree on page 6). Starting from the quarter-finals (Round 4), the top 42 drivers with the highest number of points in the overall standings will advance to the third-finals, which will then determine 28 drivers to participate in the semi-finals.
- A repêchage race known as 'Fishout' will be organized with the semi-finalists who finished their race in positions P6 to P10 in their respective pool. The others will be eliminated. Only the top 4 drivers from the Fishout race will qualify for the Grand Final.
- A third place final called 'Resilient Final' will be played the day before the Grand Final with the 8 eliminated semi-finalists and the 6 drivers who failed in the Fishout.





#### **CAR FLEET**



Audi R8 LMS Evo '19 - Gr.3 000 Brand Central - 450 000 Cr. Αυδι



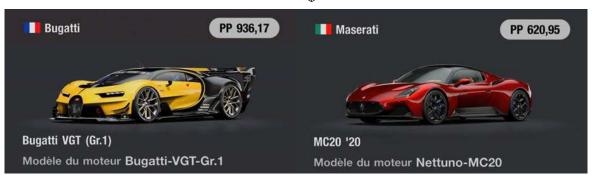
Lamborghini Huracan - Gr.4 Brand Central - 350 000 Cr.



AMG GT Black Series '20 Brand Central - 420 000 Cr.



Porsche 917 Living Legend Brand Central - 1 000 000 Cr.



BUGATTI

Bugatti VGT - Gr. 1 Brand Central - 1 000 000 Cr.



Maserati MC20 '20 Brand Central - 300 000 Cr.





Peugeot 205 Turbo 16 Evo 2 Voiture de légende - 240 000 Cr.



Aston Martin Valkyrie '21 ASTON MARTIN Brand Central - 4 000 000 Cr.

#### 5. PREQUALIFYING

The lobbies for the eight-driver pre-qualification sessions will open at 8:00 PM (Paris time) on April 23, 25, and 27, 2024. The first pre-qualification session will start promptly at 8:40 PM, followed by a new session every 30 minutes until all drivers in the session have completed their runs.

Track: Brands Hatch Grand Prix

Car: Audi R8 LMS Evo '19

Duration: 15 min + 1 cooldown lap

Tire wear: x1

Fuel consumption: x1

(Details: see Combos section, page 21)

#### 6. SPLIT DISTRIBUTION

The drivers will initially be divided into the 4 Alpha, Beta, Gamma, and Delta pools by the race management. Drivers will then be able to change or swap their position based on their weekly availability.

#### 7. LIVERIES

Each driver, once engaged in the tournament after the qualifying sessions, must prepare a set of liveries for each of the cars in their Rover All Series - Europa 2024 garage (stickers available from the PSN account PRiMA-Esports or downloadable from the Eludis Discord). Note that only one driver per team can use the official team livery. However, the team's partners' logos can be present on other liveries of their teammates. You can also get inspired by or retrieve templates from the online library of Gran Turismo 7, some of which can be customized.

#### **7b. STICKERS**

On your liveries, you must add the Rover All Series Europa '24 number plate and the MSLeague logo as described below. Once done, you will post your works on the competition's Discord in the -photos- section. Your tires must be **MICHELIN** manufactured on cars equipped with tire stickers.

**Mandatory stickers:** Windshield banner, number plate, Thrustmaster (under the rear wing), MS League Logo (free location). Regarding your car number, if it consists of 1 or 2 digits, you must add one or two zeros before it, see the plate model below. It is mandatory to use the numbers provided to you on the PSN PRiMA-Esports. Markings on the plate will help you adjust the placement and size of your numbers.



# NSU ROVER ALL SERIES EUROPA 24







# THRUSTMASTER®







**Concerning brands:** You must not associate on the same livery the brands: Thrustmaster and Sparco, Thrustmaster with another wheel or gaming accessory brand such as Fanatec, Logitech, etc. Also, make sure not to add stickers from tire manufacturers competing with Michelin (*Pirelli, Hankook, Yokohama, etc.*).

### 8. COMMUNICATION WITH THE MANAGEMENT (I) Discord

To streamline communication between drivers/team managers and the race management, please be proactive on the Eludis competition Discord server, to not miss any messages from the management or stewards. For this, please ACTIVATE NOTIFICATIONS FOR THE COMPETITION DISCORD. When you engage, you must stay informed of the news of your competition and any changes in the rules or clarification of certain procedures.

Race Director: JakCellAir

Race Commission Management: Vincou

Broadcast Manager: BFR\_N1CE

#### 9. BROADCASTING

All championship races will be broadcast live, including the pre-qualification session.

11

#### 10. GENERAL COMPETITION RULES

(This regulation applies from the prequalifications)

I - All drivers selected to compete in the ROVER ALL SERIES commit to **respecting the rules established by the organizer**, adopting respectful behavior towards the organization and its opponents, whether in the race, in the in-game chat, or in the comments of live streams or publications on the social networks of the ROVER ALL SERIES, MSLEAGUE, and their partners.



II - **Driver License.** Drivers have a penalty credit of 15 points. When these 15 points are used up, the driver will be excluded from the competition if a new penalty is given to them in the following rounds.

III - Any unworthy, insulting, or threatening behavior will be immediately sanctioned by **exclusion from the competition** and by a ban from the organization's social networks.

IV - We call on all competing drivers to demonstrate **fair play, sportsmanship, and to respect the clauses of this regulation**. A number of racing incidents, the complete list of which is to be consulted below, will be severely punished. If **fraudulent activity** is suspected, and then proven after investigation, the player would be immediately excluded from the competition and replaced by a reserve driver who would take over their progress.

V - Claims must be made on the MS League website (menu: Race Commission): https://www.msleague.fr/?page\_id=256

VI - Regarding qualifying sessions, it is strictly forbidden to stop on the track or to activate automatic driving. It is also forbidden to burn fuel in the pits or on the track, or to hinder other drivers on the track in any way.

VII - Absence, drop out or unavailability. To compensate for any unavailability on a date, an online table is available to drivers to choose their race dates and to make any changes in positions with another driver. To do this, you will need to quickly make a general call to the other drivers in the Discord group in the -swap- section. If a driver drops out during the pool phase, their replacement, from the list of reserves, will take over their points.

VIII - **Restart.** Only one restart will be allowed due to a lobby bug. The incriminated drivers must leave the lobby and then return for the restart. If the bug persists, they will not be able to participate in the race. However, they can try to participate in another race of the same weekly round, if a driver was absent in one of the other pools, or if a



driver agrees urgently to swap places immediately. Thus, the incriminated driver can then participate in the round on another day of the week.

IX - It is strictly forbidden to write in-game messages once the race has started. This may be sanctioned at the end of the round. Pushing a driver whose car is damaged.

X - If an incident occurs between two drivers on the track, it is forbidden to give back the place to the disadvantaged driver. All races will be analyzed by the race stewards, and sanctions will be given to the guilty drivers.

XI - No quarrel in lobby, insults, or threats. Any driver who does not respond. Any driver who does not respond to the host's solicitations during warm-up or qualifying sessions would be considered unavailable. Consequently, the manual grid formation could proceed without them, just as the qualification and race could be launched without their presence.

XII - A committed driver may be **excluded from the competition** for behavior deemed inappropriate during the race or with race management, as well as for **requesting information about their race at each new round**. It is incumbent upon everyone to demonstrate seriousness and invest a minimum in the event.

XIII - Any driver who suffers significant vehicle damage forcing them to slow down or change pace must signal this to other drivers by activating their hazard lights and keeping them on until they enter the pits.

XIV - Repêchage of a driver. In the elimination phase, if a qualified driver for the next round were to drop out of the competition without a replacement, their progress from the beginning of the current edition would be erased, and all drivers below them in the overall standings would move up one position.

XV - Virtual Safety Car. During the race, in case of a crash involving at least 5 cars, a Full Course Yellow (FCY) message + a 3-second countdown will be initiated by the ingame race management. At this signal, all drivers must switch to "automatic race" (Start button) until this procedure is cancelled by the in-game race management.

XVI - It is strictly forbidden to write in-game messages once the race has started. This may be sanctioned at the end of the round. Pushing a driver whose car is damaged.

XVII - If an incident (contact resulting in a spin, a collision...) occurs between you and another driver on the track, you are prohibited from slowing down your pace or stopping on the track in order to give back the position to the disadvantaged driver.



#### 11. RACE COMMISSION

- Any **claims** must be submitted on the MSL website within 24 hours after the end of a race and will be processed within 48 hours: URL: <a href="https://www.msleague.fr/?">https://www.msleague.fr/?</a> <a href="page\_id=2441">page\_id=2441</a>.
- You can also **contest a decision** by providing contradictory arguments here: https://www.msleague.fr/?page\_id=2836

#### 12. ROUND PROCEDURE

- All drivers will be added to a PlayStation voice party, 7 days before the competition, including:
  - Lobby hosts
  - The organizer
  - The broadcaster
  - Race stewards
- The PSN accounts of the hosts of your lobby will be provided to you on the competition's Discord.

Practice: 30 min

Qualifying: 9:00 PM, duration 5 to 10 min

Race: ~9:13 PM

- Drivers must add the hosts at least 24 hours before the start of the event.
- Lobbies open 30 minutes before the start of the event.
- Each driver must be present in the lobby and on track at least 10 minutes before the start of the event. **No driver will be waited for at the start of qualifying** at 9:00 PM. Latecomers will not be allowed to enter the lobby after the qualifying session, even in the event of a lobby restart due to a bug.
- Drivers must have all required tires.



- The pits are closed during the first 2 laps of the race. No driver should enter the pits unless they have a major engine failure.
- At the end of the race, we recommend saving the replay of your race afterward and keeping it for at least 10 days. A driver not present on track at the start of the event will be considered absent (no points awarded).

#### 13. QUALIFICATIONS



— During qualifying, **the pits are closed**. Therefore, refueling and repairs are not possible. A severe penalty will be applied to any driver who violates this rule. The host will ask the driver to stop their car after leaving the pits.



— Qualifying will be done according to the 'Remain Fuel' rule, meaning a set amount of fuel will be allocated for each qualifying session, and you must complete as many laps as possible within a set time.

- **Returning to the pits** with the start button is prohibited; you must return to your pit via the track. Fuel burning is prohibited both on the track and from the pits.
- Regarding qualifying, it is strictly forbidden to stop on the track, drive slowly, or activate automatic driving. It is also forbidden to burn fuel in the pits or on the track, or to hinder other drivers on the track in any way.
- In case of a steering wheel or other problem, follow the following procedure: activate your hazard lights if possible; otherwise, take control with your controller to place your car in a safe place for other drivers, then send a message on Discord tagging @JakCellAir to report the problem. He may authorize you to unplug your steering wheel to reset it or to fix your hardware problem during qualifying. Once the problem is resolved, take control of your car again, being careful not to hinder other drivers. If you attempt to fix the problem without informing the race direction, the race stewards will penalize you after the race.

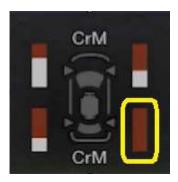
#### 14. FLAG RULES

The blue flag signals to a driver that they are about to be overtaken by one or more leading drivers. The driver under the blue flag regime must activate their hazards when they are ready to be overtaken.

They must ensure not to hinder the progress of the leading drivers, slowing down if necessary while maintaining their trajectory. You must not change your trajectory before or during the overtaking. Fast drivers, on the other hand, must be patient and not attempt to force their way through, risking an accident.

- A driver under the blue flag regime is not allowed to defend their position on the track against the overtaking car. Intentionally holding back or defending against a faster car may result in a penalty or even disqualification from the race.
- A backmarker has the right to regain the advantage over a leading driver as soon as they clearly benefit from a better race pace, for example, due to less degraded tires or a less penalizing fuel load. However, we ask that both drivers collaborate so that their position changes are made in absolute Fairplay.
- Under a **yellow flag** regime, beware, the game may apply a 3-second penalty for overtaking another driver near the car that caused the yellow flag. Therefore, proceed through this zone with caution, slowing down if necessary, to avoid any inconvenience.





#### 15. RED TIRES

— The regulations of the MSLeague competitions prohibit any driver from using red tires. They are considered "flat" and drivers must not be in a situation with red tires during a race under any circumstances. The offending driver will be disqualified from the current race. Each driver must anticipate the phenomenon of red tires. There is no situation where red tires would be allowed for any reason.

#### 16. LOBBY BUG / RESTART

Before the race starts, it may be requested by the race direction that a lobby be closed due to a bug that could result in errors in qualifying position calculation, a bug at the start of the race, etc. Drivers will be informed of this by the lobby host in the in-game chat. Once the lobby is exited, we ask drivers to clear their network cache, then promptly re-enter the new race lobby. No restart in case of a crash in the first lap.

#### 17. DRIVER DISCONNECTION

**DURING QUALIFYING.** If during a pre-race qualifying session a driver is disconnected, they must rejoin the race lobby as quickly as possible, and their best lap time achieved before the disconnection will be retained for grid formation.

The lap time will be recorded either in-game if the game has retained it or from the YouTube live stream footage.

#### **DURING THE RACE**

See article 19.3 "Points System".

#### 18. SERVER CRASH

If the host server crash occurs at:

- less than 50% of the race duration = restart from zero
- between 51% to 84% = restart, and start for a sprint race without a pit stop for the remaining time.

The points will then be distributed as follows: 2/3 of the points in race 1 and the remaining 1/3 in the sprint race.

- 85% and beyond = end of the round.
- For the allocation of points for the round, the race direction will then take the drivers' standings before the bug. If drivers were in the pits at the time of disconnection, the ranking will be that before they entered the pits. Any race incidents will not be dealt with by the stewards.

#### 19. POINT SYSTEM

19.1. The points system applies identically to all four pools. Bonus points will be added to the round standings with 1 point per pole position, 1 point for the fastest lap in the



race per pool, 2 points for the absolute lap - the fastest lap in the race of the four pools - not cumulative with the fastest lap point per pool, and finally 1 fair play action point.

19.2 Points will matter up to the quarter-finals (round 4) to determine which drivers qualify for the elimination phase. Drivers who achieve the fastest race lap time across all pools in a round will be awarded +1 bonus (up to the quarter-finals). In case of a points tie between drivers who could be reprieved at the end of round 4, their performance will be analyzed to break the tie (race results, penalties, lap times...).

19.3. Disconnected drivers during a race will be credited with the points for the last place. In case of hardware issues, we encourage drivers to return to the pits until the end of the race to score points for the last places. RageQuits are considered as an abandonment and could be penalized with exclusion from the championship.

19.6. In case of hardware, health, or other issues, it may be necessary for you to abandon the race. You must then return to the pits via the track (no start button) and remain in the pits until the end of the race to validate your participation. RageQuits do not fall within this framework of points allocation.

POS.	POINTS	POS.	POINTS
1	35	10	15
2	32	11	13
3	29	12	11
4	27	13	9
5	25	14	7
6	23	POLE	1
7	21	BEST LAP POOL	1
8	19	ABSOLUTE LAP	2
9	17	A.FAIRPLAY	1

#### 20. PENALTY SYSTEM

The scoring system is provided separately from this regulation by the MSLeague and is published in the -Reglement- section of the competition's Discord.

#### 21. DRIVER CONNECTION

 Gran Turismo lobbies are very sensitive to poor network configurations, particularly intolerant of high PING and connection fluctuations. To avoid significant lag, here are some tips we encourage you to follow. While lag may not affect your experience

significantly from your point of view, it can considerably disrupt your competitors' races and degrade the visual quality of the streams for viewers supporting you. Additionally, in some cases, it can be difficult to properly analyze race incidents, and the commission may struggle to reach a conclusion. As a result, your complaint may not find a favorable outcome.

- The primary issue is the connection to your internet box via WiFi, which can worsen if you do not have fiber optic internet.
  - Connect your console via Ethernet cable to your internet box or to the RJ45 wall socket.
  - Alternatively, install a Powerline Adapter (CPL) system that allows you to connect via Ethernet anywhere in your home using electrical outlets.
  - Reset your internet box before each race.
  - Contact your internet service provider to remotely refresh your line.
  - Clear the network cache from within the Gran Turismo game before entering a lobby.

If your upload and download speeds are low, try to limit the degradation of your bandwidth by disconnecting or turning off any unnecessary connected devices in your home before the race: computers, mobile phones, tablets, and the TV box during the duration of your race.

#### Procedure in case of lag before the start of the season.

- After the pre-qualifications, drivers experiencing significant lag will be contacted by the race management to try to assist them in improving their network configuration.
- A driver whose lag is too pronounced and without a short-term solution for improvement may not be able to participate in the championship.

#### 22. RAPPEL DES INTERDICTIONS

- It is strictly prohibited:
- 1. To drive with red tires.
- 2. To burn fuel on the track or in the pits during qualification and race sessions.
- 3. To write in-game messages during qualification and race sessions.
- 4. To spin your car across the finish line at the end of the race.
- 5. To mix tire types.
- 6. To use the bump draft during qualification and races.

#### 23. RESPECT DES RÈGLES ET DES JOUEURS

23.1. Respect for the code of conduct is fundamental. Players participating in the Rover All Series must adhere to the rules of good conduct and fair play. If a player violates these rules, they will be considered ineligible to continue in the competition. In case of a blatant violation of the rules during the event, the organizer may exclude the guilty player.





23.2. Players must behave in a manner that reflects the values promoted by the organizer and must not engage in behavior considered harmful to the reputation or relationships of the organizer or its partners.

23.3. Behaviors such as hate speech, racism, harassment, and discrimination are strictly prohibited. Players must not use language deemed obscene, vulgar, insulting, threatening, abusive, defamatory, or otherwise offensive and contrary to morality, including towards casters, commentators, race stewards, MSL members more generally, or any member of the race management. Players cannot use this type of language on social media or during any public event such as streaming.

23.4. Any form of harassment is strictly prohibited. Any words, phrases, or gestures that offend the dignity or integrity of a private individual, a group of people, a team, a brand, a sponsor, or a country through contemptuous or discriminatory words or actions based on race, skin color, ethnic origin, visible or invisible handicap, nationality; social status, gender, language, religion, political opinion, or any other opinion, financial situation, sexual orientation, or any other reason, are strictly prohibited.

23.5. A committed driver may be excluded from the competition for behavior deemed inappropriate during the race or with the race management, as well as for requesting information about their race at each new round. It is the responsibility of everyone to demonstrate seriousness and to invest a minimum amount in the event.

•••

Find this regulation available for download when registering for the championship on the MSLeague website, fully accessible on the website www.prima-esports.com.

The format of this competition, the texts of this regulation, the graphics, illustrations, and the ROVER ALL SERIES logo are the intellectual property of the organizer and the MS League. Therefore, it is strictly prohibited to duplicate any or all of these elements for use without prior authorization.



## **COMBOS**

VERSION 1.4 - REVISED AS APRIL 22, 2024



WARNING! Mechanical parts need to be installed on certain vehicles (BoP off), the complete list of which is found in the following pages. You must reach the exact PP defined in the lobby settings, as well as the weight and power. If this is not the case, your car will not be allowed on the track for the race. There are no turbochargers to install. The penalty for non-compliance is disqualification from the round.

For races without BoP with open settings, you are allowed to install bodywork equipment such as spoilers, wide kits, roll cages, etc. In races with BoP enabled, wide body kits are not allowed.

Note: During races with active BoP, brake balancing and aerodynamic downforce adjustment are available.

PREQUALIF	QQQ Auði	<b>BRANDS HATCH GP</b>	A A	23-27 APRIL
ROUND 1	QQQ Auði	<b>RED BULL RING GP</b>		6-10 MAY
ROUND 2		<b>DEEP FOREST</b> INVERSÉ	0	13-17 MAY
ROUND 3	(A) MINAME	NÜRBURGRING GP		20-24 MAY
1/4 FINAL		BARCELONA SANS CHICANE		10-14 JUNE
1/3 FINAL	BUĞĀTTI	SAINTE-CROIX - C INVERSÉ	0	17-20 JUNE
1/2 FINAL		AUTODROMO DI MONZA	1	25-27 JUNE
FISHOUT	3	SARDEGNA ÉOLIENNES	0	1er July
FINALS	ASTON MARTIN	SPA FRANCORCHAMPS		3-4 JULY





### **PREQUALIFICATIONS**

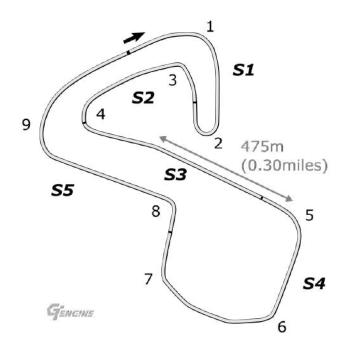
### BRANDS HATCH











PREC	QUALIFYING / BRAND	S HATCH GP / 15 MIN	ĺ
ROOM SETTINGS		QUALIFYING SETTINGS	
Room Mode	Warm-up / Qualif. / Race	Time Limit	15 min.
Room Privacy	Friends	Qualifying Resumption Time	90 sec.
		Tyre Wear Rate (qualifying)	X1
Race Type	Real Race	Fuel (qualifying)	X1
Max. Number of Participants	16	Initial Fuel	20 Liters
TRACK SETTINGS		REGULATION SETTINGS	
Auto-Start	Off	Filter by Category	Gr.3
Track	Brands Hatch Grand Prix	PP Limit	Unrestricted
Number of Laps	1	Max. Power Output	Unrestricted
Time Limit		Minimum Weight	Unrestricted
TIME/WEATHER SETTINGS		\$02	
Weather Selection Method	Predifined Weather	Tyre Type	Race
Preset Weather		Useable Tyres	Soft
Equal Conditions Mode	Yes	Required Tyres	
Time of the Day	Late Morning	Nitrous	Cannot be installed
Variable Time Speed Rate		Kart Usage	Off
RACE SETTINGS		Engine Swap	Forbidden
Start Type	Rolling Start	Tuning Parts	Unrestricted
Grid Order	Fastest first	PENALTY SETTINGS	
BoP/Tuning Forbidden	On	Shortcut Penalty	Wear
Tuning		Wall Collision Penalty	Off
Settings Options	Brakes balance / Downforce	Correct Vehicle Course	Off
Boost	Off	Car Collision Penalty	Off
Slipstream Strenght	Realistic	Pit Lane Line-Cutting Penalty	On
Visible Damage	On	Ghosting During Race	Off
Mechanical Damage	Light	Flag Rules	On
Tyre Wear Rate	X1	DRIVING OPTIONS LIMITATION	IS
Fuel Consumption Rate	X1	Countersteering Assist	Off
Refuelling Speed	7 Liters/sec	Active Stability Management	Off
Initial Fuel	Default	Driving Line Assist	Off
Grip Reduction Off Track	Realistic	Traction Control	No Limit
Race Finish Delay	180 sec.	ABS	No Limit
Nitrous/	Default	Auto-Drive	Off





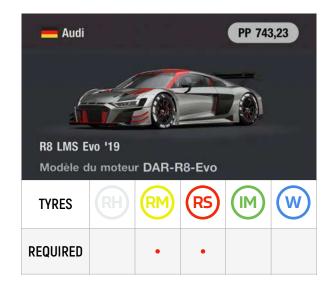
## **ROUND 1** • RED BULL RING

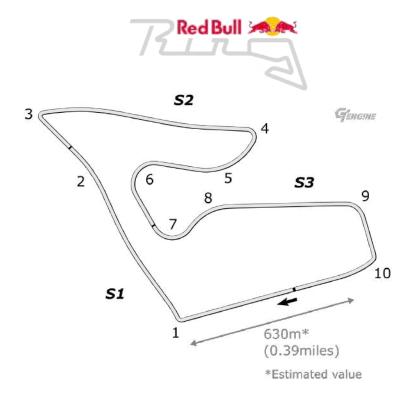


DATES:

MONDAY, MAY 6, 2024 (ALPHA) **TUESDAY, MAY 7, 2024 (BETA)** THURSDAY, MAY 9, 2024 (GAMMA) FRIDAY, MAY 10, 2024 (DELTA)

LOBBY OPENING TIME: 8:30 PM QUALIFYING TIME: 9:00 PM





ROUND 1 / RED BULL RING GP					
ROOM SETTINGS		QUALIFYING SETTINGS			
Room Mode	Warm-up / Qualif. / Race	Time Limit	5 min.		
Room Privacy	Friends	Qualifying Resumption Time	30 sec.		
		Tyre Wear Rate (qualifying)	X1		
Race Type	Real Race	Fuel (qualifying)	X1		
Max. Number of Participants	16	Initial Fuel	10 Liters		
TRACK SETTINGS		REGULATION SETTINGS			
Auto-Start	Off	Filter by Category	Gr.3		
Track	Red Bull Ring	PP Limit	Unrestricted		
Number of Laps	30	Max. Power Output	Unrestricted		
Time Limit		Minimum Weight	Unrestricted		
TIME/WEATHER SETTINGS	R01 / R01 / S0	3 / \$01 / \$02 / \$04 / C0	06 / R04		
Weather Selection Method	Custom Weather	Tyre Type	Race		
Preset Weather		Useable Tyres	Soft, Medium		
Equal Conditions Mode		Required Tyres	Soft, Medium		
Time of the Day	Sunrise	Nitrous	Cannot be installed		
Variable Time Speed Rate	X4	Kart Usage	Off		
RACE SETTINGS		Engine Swap	Forbidden		
Start Type	False Start Check	Tuning Parts	Unrestricted		
Grid Order	Fastest first	PENALTY SETTINGS			
BoP/Tuning Forbidden	On	Shortcut Penalty	Wear		
Tuning		Wall Collision Penalty	Off		
Settings Options	Brakes balance / Downforce	Correct Vehicle Course	Off		
Boost	Off	Car Collision Penalty	Off		
Slipstream Strenght	Realistic	Pit Lane Line-Cutting Penalty	On		
Visible Damage	On	Ghosting During Race	Off		
Mechanical Damage	Strong	Flag Rules	On		
Tyre Wear Rate	X4	DRIVING OPTIONS LIMITATION	IS		
Fuel Consumption Rate	X5	Countersteering Assist	Off		
Refuelling Speed	7 Liters/sec	Active Stability Management	Off		
Initial Fuel	Default	Driving Line Assist	Off		
Grip Reduction Off Track	Realistic	Traction Control	No Limit		
Race Finish Delay	180 sec.	ABS	No Limit		
Nitrous/	Default	Auto-Drive	Off		





### **ROUND 2**

### • **DEEP FOREST** REVERSED

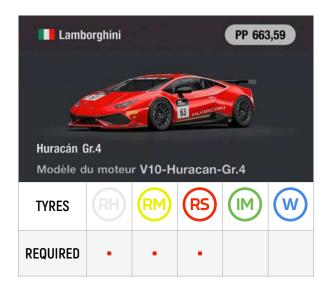


DATES:

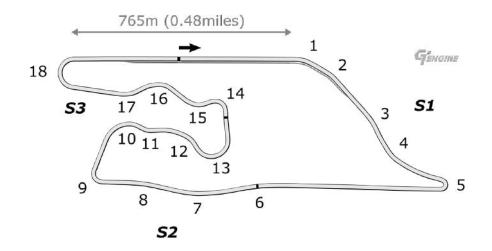
MONDAY, MAY 13, 2024 (ALPHA) TUESDAY, MAY 14, 2024 (BETA) WEDNESDAY, MAY 15, 2024 (GAMMA)

FRIDAY, MAY 17, 2024 (DELTA) LOBBY OPENING TIME: 8:30 PM

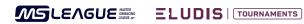
QUALIFYING TIME: 9:00 PM







ROUND 2 / DEEP FOREST - REVERSED					
ROOM SETTINGS		QUALIFYING SETTINGS			
Room Mode	Warm-up / Qualif. / Race	Time Limit	5 min.		
Room Privacy	Friends	Qualifying Resumption Time	30 sec.		
		Tyre Wear Rate (qualifying)	X1		
Race Type	Real Race	Fuel (qualifying)	X1		
Max. Number of Participants	16	Initial Fuel	7 Liters		
TRACK SETTINGS		REGULATION SETTINGS			
Auto-Start	Off	Filter by Category	Gr.4		
Track	Deep Forest - Reversed	PP Limit	Unrestricted		
Number of Laps	28	Max. Power Output	Unrestricted		
Time Limit		Minimum Weight	Unrestricted		
TIME/WEATHER SETTINGS	\$02 / \$02 / \$0	03 / \$10 / \$12 / \$11 / \$1	7 / \$16		
Weather Selection Method	Custom Weather	Tyre Type	Race		
Preset Weather		Useable Tyres	Soft, Medium, Hard		
Equal Conditions Mode		Required Tyres	Soft, Medium, Hard		
Time of the Day	Afternoon	Nitrous	Cannot be installed		
Variable Time Speed Rate	X10	Kart Usage	Off		
RACE SETTINGS		Engine Swap	Forbidden		
Start Type	False Start Check	Tuning Parts	Unrestricted		
Grid Order	Fastest first	PENALTY SETTINGS			
BoP/Tuning Forbidden	On	Shortcut Penalty	Wear		
Tuning		Wall Collision Penalty	Off		
Settings Options	Brakes balance / Downforce	Correct Vehicle Course	Off		
Boost	Off	Car Collision Penalty	Off		
Slipstream Strenght	Realistic	Pit Lane Line-Cutting Penalty	On		
Visible Damage	On	Ghosting During Race	Off		
Mechanical Damage	Strong	Flag Rules	On		
Tyre Wear Rate	Х6	DRIVING OPTIONS LIMITATION	IS		
Fuel Consumption Rate	X7	Countersteering Assist	Off		
Refuelling Speed	7 Liters/sec	Active Stability Management	Off		
Initial Fuel	Default	Driving Line Assist	Off		
Grip Reduction Off Track	Realistic	Traction Control	No Limit		
Race Finish Delay	180 sec.	ABS	No Limit		
Nitrous/	Default	Auto-Drive	Off		





### **ROUND 3** NÜRBURGRING GP

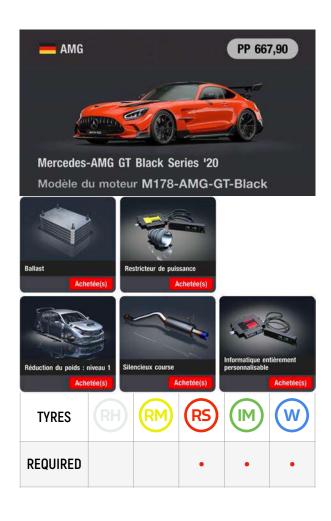


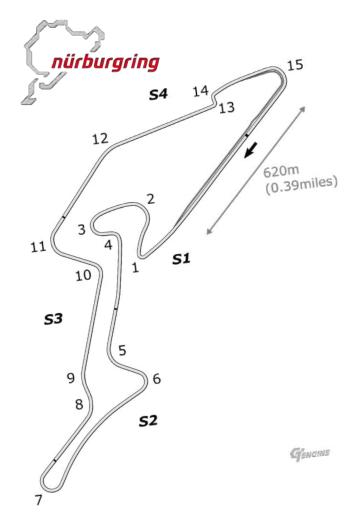
DATES:

MONDAY, MAY 20, 2024 (ALPHA) TUESDAY, MAY 21, 2024 (BETA) THURSDAY, MAY 23, 2024 (GAMMA) FRIDAY, MAY 24, 2024 (DELTA)

LOBBY OPENING TIME: 8:30 PM

QUALIFYING TIME: 9:00 PM





ROUND 3 / NÜRBURGRING GP				
ROOM SETTINGS		QUALIFYING SETTINGS		
Room Mode	Warm-up / Qualif. / Race	Time Limit	5 min.	
Room Privacy	Friends	Qualifying Resumption Time	30 sec.	
		Tyre Wear Rate (qualifying)	X1	
Race Type	Real Race	Fuel (qualifying)	X1	
Max. Number of Participants	16	Initial Fuel	7 Liters	
TRACK SETTINGS		REGULATION SETTINGS		
Auto-Start	Off	Filter by Category		
Track	Nürburgring Grand Prix	PP Limit	714	
Number of Laps	28	Max. Power Output	560 ch / 552 hp	
Time Limit		Minimum Weight	1401 kg	
TIME/WEATHER SETTINGS	S06 / S06 / S07 /	S07 / S08 / S09 / R06 /	′ R06 / R08	
Weather Selection Method	Custom Weather	Tyre Type	Race	
Preset Weather		Useable Tyres	Soft	
Equal Conditions Mode		Required Tyres	Soft	
Time of the Day	Evening	Nitrous	Cannot be installed	
Variable Time Speed Rate	Х3	Kart Usage	Off	
RACE SETTINGS		Engine Swap	Forbidden	
Start Type	Rolling Start	Tuning Parts	Unrestricted	
Grid Order	Fastest first	PENALTY SETTINGS		
BoP/Tuning Forbidden	Off	Shortcut Penalty	Wear	
Tuning		Wall Collision Penalty	Off	
Settings Options	All	Correct Vehicle Course	Off	
Boost	Off	Car Collision Penalty	Off	
Slipstream Strenght	Realistic	Pit Lane Line-Cutting Penalty	On	
Visible Damage	On	Ghosting During Race	Off	
Mechanical Damage	Strong	Flag Rules	On	
Tyre Wear Rate	X5	DRIVING OPTIONS LIMITATION	IS	
Fuel Consumption Rate	X2	Countersteering Assist	Off	
Refuelling Speed	7 Liters/sec	Active Stability Management	Off	
Initial Fuel	Default	Driving Line Assist	Off	
Grip Reduction Off Track	Realistic	Traction Control	No Limit	
Race Finish Delay	180 sec.	ABS	No Limit	
Nitrous/	Default	Auto-Drive	Off	





### **ROUND 4** • BARCELONA - CATALUNYA **NO CHICANE**



DATES:

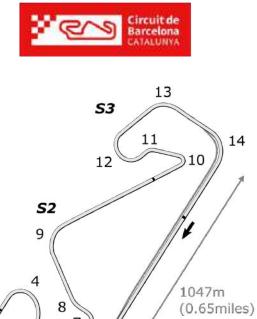
MONDAY, JUNE 10, 2024 (ALPHA) TUESDAY, JUNE 11, 2024 (BETA) THURSDAY, JUNE 13, 2024 (GAMMA)

FRIDAY, JUNE 14, 2024 (DELTA) LOBBY OPENING TIME: 8:30 PM

QUALIFYING TIME: 9:00 PM

QUALIFYING DURATION: 5 MIN - REMAIN FUEL





S1

3

GENGINE

ROUND	4 / BARCELONA - CA	TALUNYA - NO CHICA	ANE
ROOM SETTINGS		QUALIFYING SETTINGS	
Room Mode	Warm-up / Qualif. / Race	Time Limit	5 min.
Room Privacy	Friends	Qualifying Resumption Time	30 sec.
		Tyre Wear Rate (qualifying)	X1
Race Type	Real Race	Fuel (qualifying)	X1
Max. Number of Participants	16	Initial Fuel	7 Liters
TRACK SETTINGS		REGULATION SETTINGS	
Auto-Start	Off	Filter by Category	
Track	Catalunya no chicane	PP Limit	783
Number of Laps	27	Max. Power Output	672 ch / 663 hp
Time Limit		Minimum Weight	1220 kg
TIME/WEATHER SETTINGS	C01 / S14 / S	12 / \$08 / \$07 / \$06 / \$0	)6 / S06
Weather Selection Method	Custom Weather	Tyre Type	Race
Preset Weather		Useable Tyres	Soft, Hard
Equal Conditions Mode		Required Tyres	Soft, Hard
Time of the Day	Afternoon	Nitrous	Cannot be installed
Variable Time Speed Rate	Х4	Kart Usage	Off
RACE SETTINGS		Engine Swap	Forbidden
Start Type	False Start Check	Tuning Parts	Unrestricted
Grid Order	Fastest first	PENALTY SETTINGS	
BoP/Tuning Forbidden	Off	Shortcut Penalty	Wear
Tuning		Wall Collision Penalty	Off
Settings Options	All	Correct Vehicle Course	Off
Boost	Off	Car Collision Penalty	Off
Slipstream Strenght	Realistic	Pit Lane Line-Cutting Penalty	On
Visible Damage	On	Ghosting During Race	Off
Mechanical Damage	Strong	Flag Rules	On
Tyre Wear Rate	Х6	DRIVING OPTIONS LIMITATION	IS
Fuel Consumption Rate	X5	Countersteering Assist	Off
Refuelling Speed	7 Liters/sec	Active Stability Management	Off
Initial Fuel	Default	Driving Line Assist	Off
Grip Reduction Off Track	Realistic	Traction Control	No Limit
Race Finish Delay	180 sec.	ABS	No Limit
Nitrous/	Default	Auto-Drive	Off





## **ROUND 5** • SAINTE-CROIX - C **REVERSED**



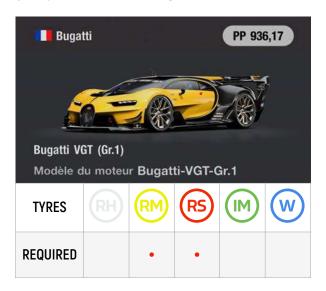
DATES:

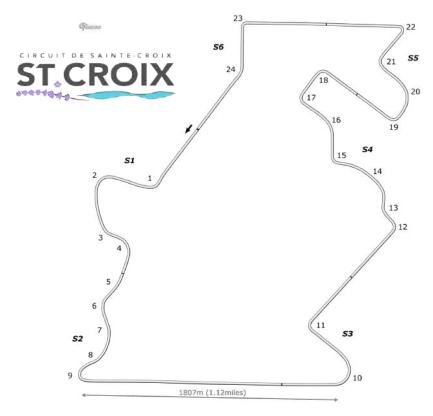
MONDAY, JUNE 17, 2024 (ALPHA) TUESDAY, JUNE 18, 2024 (BETA)

THURSDAY, JUNE 20, 2024 (GAMMA)

LOBBY OPENING TIME: 8:30 PM

QUALIFYING TIME: 9:00 PM









RC	OUND 5 / SAINTE-CRO	OIX - C - REVERSED	
ROOM SETTINGS		QUALIFYING SETTINGS	
Room Mode	Warm-up / Qualif. / Race	Time Limit	10 min.
Room Privacy	Friends	Qualifying Resumption Time	30 sec.
		Tyre Wear Rate (qualifying)	X1
Race Type	Real Race	Fuel (qualifying)	X1
Max. Number of Participants	16	Initial Fuel	11 Liters
TRACK SETTINGS		REGULATION SETTINGS	
Auto-Start	Off	Filter by Category	Gr.1
Track	Sainte-Croix - C / inversé	PP Limit	Unrestricted
Number of Laps	15	Max. Power Output	Unrestricted
Time Limit		Minimum Weight	Unrestricted
TIME/WEATHER SETTINGS	\$18 / \$17 / \$1	6 / \$03 / \$02 / \$01 / \$0	)1 / S01
Weather Selection Method	Custom Weather	Tyre Type	Race
Preset Weather		Useable Tyres	Soft, Medium, Hard
Equal Conditions Mode		Required Tyres	Soft, Medium, Hard
Time of the Day	Sunrise	Nitrous	Cannot be installed
Variable Time Speed Rate	X5	Kart Usage	Off
RACE SETTINGS		Engine Swap	Forbidden
Start Type	Rolling Start	Tuning Parts	Unrestricted
Grid Order	Fastest first	PENALTY SETTINGS	
BoP/Tuning Forbidden	On	Shortcut Penalty	Wear
Tuning		Wall Collision Penalty	Off
Settings Options	Brakes balance / Downforce	Correct Vehicle Course	Off
Boost	Off	Car Collision Penalty	Off
Slipstream Strenght	Realistic	Pit Lane Line-Cutting Penalty	On
Visible Damage	On	Ghosting During Race	Off
Mechanical Damage	Strong	Flag Rules	On
Tyre Wear Rate	Х6	DRIVING OPTIONS LIMITATION	IS
Fuel Consumption Rate	Х6	Countersteering Assist	Off
Refuelling Speed	7 Liters/sec	Active Stability Management	Off
Initial Fuel	Default	Driving Line Assist	Off
Grip Reduction Off Track	Realistic	Traction Control	No Limit
Race Finish Delay	180 sec.	ABS	No Limit
Nitrous/	Default	Auto-Drive	Off





### **ROUND 6**

### AUTODROMO NAZIONALE MONZA



TUESDAY, JUNE 25, 2024 (ALPHA) THURSDAY, JUNE 27, 2024 (BETA) LOBBY OPENING TIME: 8:30 PM

QUALIFYING TIME: 9:00 PM







ROU	JND 6 / AUTODROMO	NAZIONALE MONZA	
ROOM SETTINGS		QUALIFYING SETTINGS	
Room Mode	Warm-up / Qualif. / Race	Time Limit	10 min.
Room Privacy	Friends	Qualifying Resumption Time	30 sec.
		Tyre Wear Rate (qualifying)	X1
Race Type	Real Race	Fuel (qualifying)	X1
Max. Number of Participants	16	Initial Fuel	21 Liters
TRACK SETTINGS		REGULATION SETTINGS	
Auto-Start	Off	Filter by Category	
Track	Autodromo Nazionale Monza	PP Limit	692
Number of Laps	26	Max. Power Output	504 ch / 468 hp
Time Limit		Minimum Weight	1350 kg
TIME/WEATHER SETTINGS		Random	
Weather Selection Method	Custom Weather	Tyre Type	Race
Preset Weather		Useable Tyres	Soft, Medium
Equal Conditions Mode		Required Tyres	Soft, Medium
Time of the Day	Afternoon	Nitrous	Cannot be installed
Variable Time Speed Rate	Х3	Kart Usage	Off
RACE SETTINGS		Engine Swap	Forbidden
Start Type	Rolling Start	Tuning Parts	Unrestricted
Grid Order	Fastest first	PENALTY SETTINGS	
BoP/Tuning Forbidden	Off	Shortcut Penalty	Wear
Tuning	All	Wall Collision Penalty	Off
Settings Options		Correct Vehicle Course	Off
Boost	Off	Car Collision Penalty	Off
Slipstream Strenght	Realistic	Pit Lane Line-Cutting Penalty	On
Visible Damage	On	Ghosting During Race	Off
Mechanical Damage	Strong	Flag Rules	On
Tyre Wear Rate	X6	DRIVING OPTIONS LIMITATION	IS
Fuel Consumption Rate	X3	Countersteering Assist	Off
Refuelling Speed	7 Liters/sec	Active Stability Management	Off
Initial Fuel	Default	Driving Line Assist	Off
Grip Reduction Off Track	Realistic	Traction Control	No Limit
Race Finish Delay			
	180 sec.	ABS	No Limit





# **FISHOUT**

# • SARDEGNA - ÉOLIENNES



DATES:

MONDAY, JULY 1ST, 2024

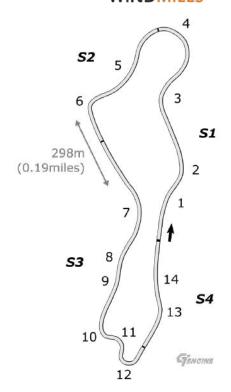
LOBBY OPENING TIME: 8:30 PM QUALIFYING TIME: 9:00 PM QUALIFYING DURATION: 5 MIN



TYRES	RH	RM	RS	(IM)	W	D
REQUIRED						•



### **WINDMILLS**



	FISHOUT / SARDEGI	NA - ÉOLIENNES	
ROOM SETTINGS		QUALIFYING SETTINGS	
Room Mode	Warm-up / Qualif. / Race	Time Limit	5 min.
Room Privacy	Friends	Qualifying Resumption Time	30 sec.
		Tyre Wear Rate (qualifying)	
Race Type	Real Race	Fuel (qualifying)	
Max. Number of Participants	16	Initial Fuel	
TRACK SETTINGS		REGULATION SETTINGS	
Auto-Start	Off	Filter by Category	
Track	Sardegna - Éoliennes	PP Limit	602
Number of Laps	23	Max. Power Output	455 ch / 423 hp
Time Limit		Minimum Weight	910 kg
TIME/WEATHER SETTINGS	\$02 / \$02 / \$03 / \$04 / \$03 / \$01		
Weather Selection Method	Custom Weather	Tyre Type	
Preset Weather		Useable Tyres	Dirt
Equal Conditions Mode		Required Tyres	
Time of the Day	Sunset	Nitrous	Cannot be installed
Variable Time Speed Rate	ХЗ	Kart Usage	Off
RACE SETTINGS		Engine Swap	Forbidden
Start Type	False Start Check	Tuning Parts	Unrestricted
Grid Order	Fastest first	PENALTY SETTINGS	
BoP/Tuning Forbidden	Off	Shortcut Penalty	Wear
Tuning	All	Wall Collision Penalty	Off
Settings Options		Correct Vehicle Course	Off
Boost	Off	Car Collision Penalty	Off
Slipstream Strenght	Realistic	Pit Lane Line-Cutting Penalty	On
Visible Damage	On	Ghosting During Race	Off
Mechanical Damage		Flag Rules	On
Tyre Wear Rate		DRIVING OPTIONS LIMITATIONS	
Fuel Consumption Rate		Countersteering Assist	Off
Refuelling Speed		Active Stability Management	Off
Initial Fuel	Default	Driving Line Assist	Off
Grip Reduction Off Track	Realistic	Traction Control	No Limit
Race Finish Delay	180 sec.	ABS	No Limit
Nitrous/	Default	Auto-Drive	Off





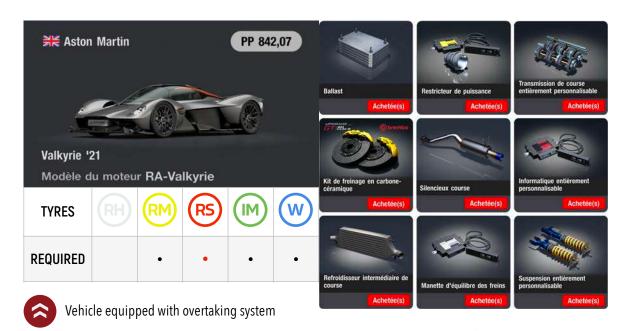
### **LES FINALES** SPA FRANCORCHAMPS

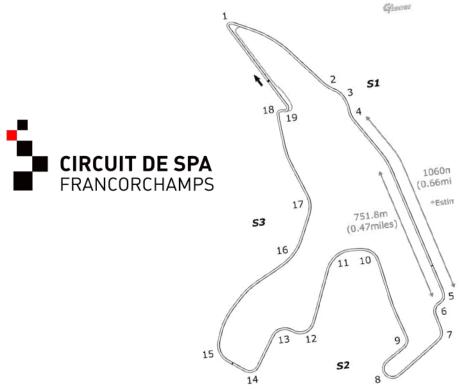


DATES:

**RESILIENT FINAL**: WEDNESDAY 3RD, 2024

**GRAND FINAL: TUESDAY 4, 2024** LOBBY OPENING TIME: 8:30 PM QUALIFYING TIME: 9:00 PM





FINALES / SPA FRANCORCHAMPS				
ROOM SETTINGS		QUALIFYING SETTINGS		
Room Mode	Warm-up / Qualif. / Race	Time Limit	10 min.	
Room Privacy	Friends	Qualifying Resumption Time	30 sec.	
		Tyre Wear Rate (qualifying)	X1	
Race Type	Real Race	Fuel (qualifying)	X1	
Max. Number of Participants	16	Initial Fuel	21 Liters	
TRACK SETTINGS		REGULATION SETTINGS		
Auto-Start	Off	Filter by Category		
Track	Circuit de SPA-Francorchamps	PP Limit	843	
Number of Laps	30	Max. Power Output	816 ch ch / 765 hp	
Time Limit		Minimum Weight	1270 kg	
TIME/WEATHER SETTINGS	S01 / S01 / S03 /	S09 / R04 / R07 / C02 ,	/ \$03 / \$02	
Weather Selection Method	Custom Weather	Tyre Type	Race	
Preset Weather		Useable Tyres	All	
Equal Conditions Mode		Required Tyres	All	
Time of the Day	Afternoon	Nitrous	Cannot be installed	
Variable Time Speed Rate	X2	Kart Usage	Off	
RACE SETTINGS		Engine Swap	Forbidden	
Start Type	Rolling Start	Tuning Parts	Unrestricted	
Grid Order	Fastest first	PENALTY SETTINGS		
BoP/Tuning Forbidden	Off	Shortcut Penalty	Wear	
Tuning	All	Wall Collision Penalty	Off	
Settings Options		Correct Vehicle Course	Off	
Boost	Off	Car Collision Penalty	Off	
Slipstream Strenght	Realistic	Pit Lane Line-Cutting Penalty	On	
Visible Damage	On	Ghosting During Race	Off	
Mechanical Damage	Strong	Flag Rules	On	
Tyre Wear Rate	Х4	DRIVING OPTIONS LIMITATIONS		
Fuel Consumption Rate	X6	Countersteering Assist	Off	
Refuelling Speed	7 Liters/sec	Active Stability Management	Off	
Initial Fuel	Default	Driving Line Assist	Off	
Grip Reduction Off Track	Realistic	Traction Control	No Limit	
Race Finish Delay	180 sec.	ABS	No Limit	
Nitrous/	Default	Auto-Drive	Off	



