

GRAN TURISMO® 7
THE REAL DRIVING SIMULATOR

MS LEAGUE MASTER
SIMRACING
LEAGUE



DUEL®

DUQUEINE ESPORT LEAGUE



powered by
PRIMA
ESPORTS

PREQUALIFYING

JANUARY 23, 2024

CHAMPIONSHIP

FEBRUARY 6TH

MAY 16TH 2024



PRIMA
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THRUSTMASTER®

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FEBRUARY 6TH - MAY 16TH 2024



REGULATION

VERSION 1.8 - REVISED TO FEBRUARY 26, 2024

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1. COMPETITION PROCEDURE

The French endurance racing team Duqueine Team, currently 4th in the overall standings of the 2023 European Le Mans Series and 3rd in the 2023 Le Mans Centenary 24 Hours, is launching its Esports championship in collaboration with Prima Esports. Prima Esports, a two-time champion in the 2022 and 2023 GT World Series - Manufacturers Cup, is partnering with Duqueine Team for this initiative, organized by Eludis. PRIMA Esports, along with its partners, aims to provide a high-quality and rewarding Esports experience.

DUEL is an international simracing competition on the MSLeague calendar, taking place on Gran Turismo 7 on PlayStation 5 or PlayStation 4. Participants must have the latest version of the game installed, a reliable internet connection, and an active PlayStation Network subscription. DUEL is an online championship consisting of 8 rounds, preceded by a prequalification session for non-invited teams and a prologue race (test). A total of 26 teams can participate in the event, including 14 top teams receiving Wild Card invitations and 12 other pro or amateur teams selected through prequalification. An official practice lobby will be open on the Thursday before each round (see schedule).

	TRACKS	TRAINING	SPLIT 1	SPLIT 2
PREQUALIFYING	LAGO MAGGIORE REVERSED		JAN. 30	
ROUND 1	ROAD ATLANTA	FEB. 1st	FEB. 6	FEB. 8
ROUND 2	AUTODROMO INTERLAGOS	FEB. 15	FEB. 20	FEB. 22
ROUND 3	FUJI SPEEDWAY - SHORT	FEB. 29	MAR. 5	MAR. 7
ROUND 4	 NÜRBURGRING 24H	MAR. 14	MAR. 19	MAR. 21
ROUND 5	SPA FRANCORCHAMPS 24H	MAR. 28	APR. 2	APR. 4
ROUND 6	AUTODROMO DI MONZA	APR. 11	APR. 16	APR. 18
SPLIT FINALS	CATALUNYA NATIONAL TRK	APR. 25	APR. 30	MAY 2
SUPER FINALE	 LE MANS		MAY 16	

Certain parts of this regulation may undergo changes during the championship. Updates will be communicated on the Discord server.

2. REGISTRATIONS

Registrations are open until Tuesday, **January 30, 2024, 6:00pm.**

To participate in the competition, all drivers aged 18 and above must register on the MSLeague website in two steps:

1. Open your Gran Turismo driver profile with your own license number (free) => https://www.msleague.fr/?page_id=1503

2. Once done, register your team for the DUEL championship on the Events page of the website => https://www.msleague.fr/?page_id=56

— Teams can consist of 1 to a maximum of 3 drivers who can take turns during the season. No driver may be added after registration of your team for the championship. You have up to 5 days to register one of your regular drivers for the next round; a Google form will be provided for this purpose and shared via Discord.

3. GIVEAWAYS

The winning team will be rewarded with a stay at the Duqueine Team Training Center, including access to facilities and the dynamic simulator, plus a 2-hour driving session on the Circuit d'Alès at Pôle Mécanique - Occitanie, France, using an F4 Signatech. (Travel and accommodation expenses are the responsibility of the team). Additionally, the winning team will receive a complete cockpit from the Next Level Racing brand. (Total value of prizes: €2368)



The second-placed team in the overall standings will receive a complete cockpit from the Next Level Racing brand and a steering wheel TGT-II from Thrustmaster.

The third-placed team will be rewarded with 3 audio headsets from Cooler Master and a gaming screen from Cooler Master.

4. COMPETITION FORMAT

— The championship features 26 international teams, each consisting of 1 to 3 drivers, divided into two pools: the Black Pool and the Green Pool. Only after the pool finals (Round 7) will the two splits compete in a super final with 13 teams. This includes the top 6 teams from each pool and the better-placed of the two teams occupying the 7th position in the standings. In case of a tie, they will be separated based on the number of points earned, and they will join the 12 finalist teams in the Super Final. The journey for the remaining teams ends there. In case of a tie, refer to Article 19.2.

Car: **Toyota GR010 Hybrid '21**, available in Brand Central, priced at 3,000,000 Cr.

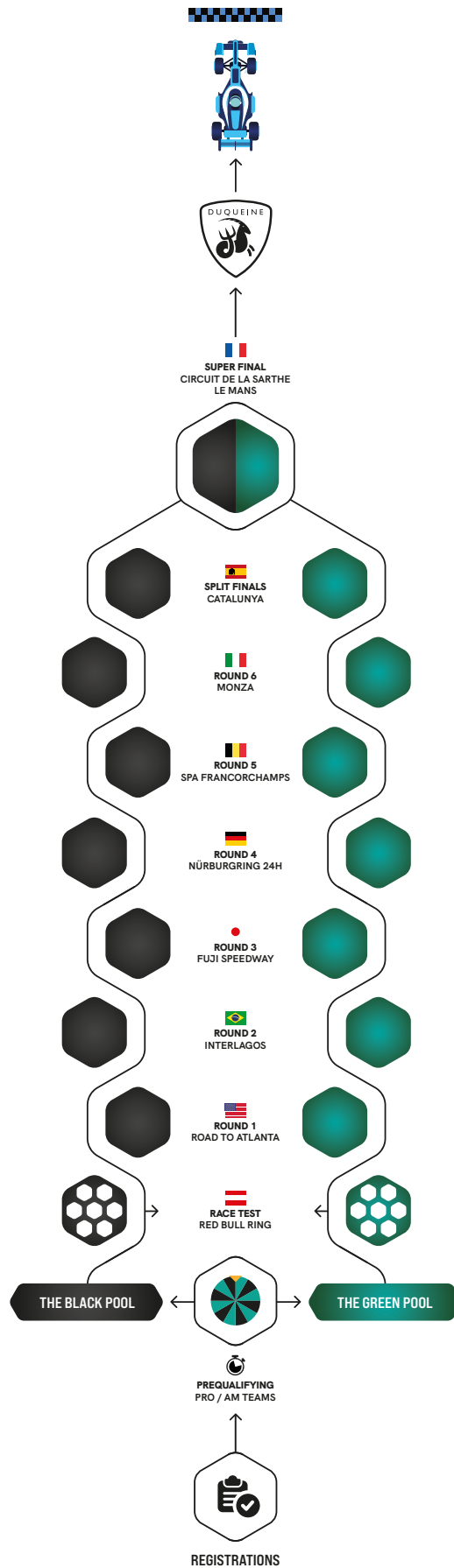
BoP (Balance of Performance) + open settings

Semi-random weather

Start under Safety car

Races duration 50 minutes

Real-world racetracks



5. PREQUALIFYING

Professional and amateur teams wishing to participate in the championship, outside of invitations, must undergo a prequalification session on Tuesday, January 30, 2024, starting at 8:30 PM CET. A driver chosen by the team must set the best possible time to be among the 6 regular teams. The lobby will open at 8:00pm CET, and drivers will be launched one by one onto the track from 8:30pm CET.

Track: Lago Maggiore reversed

Duration: 20 minutes + 1 cooldown lap

Tire wear: x1

Fuel consumption: x1

(Details: see the Combos section, page 18)

6. SPLIT ASSIGNMENT

The distribution of the full teams in the two splits will be made by drawing lots between the wildcard teams and the qualified teams.

7. LIVERIES

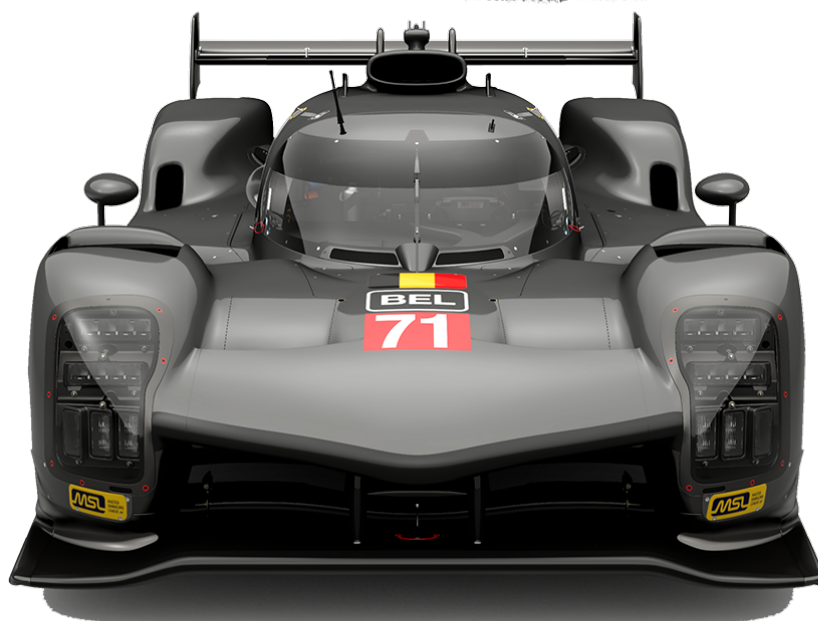
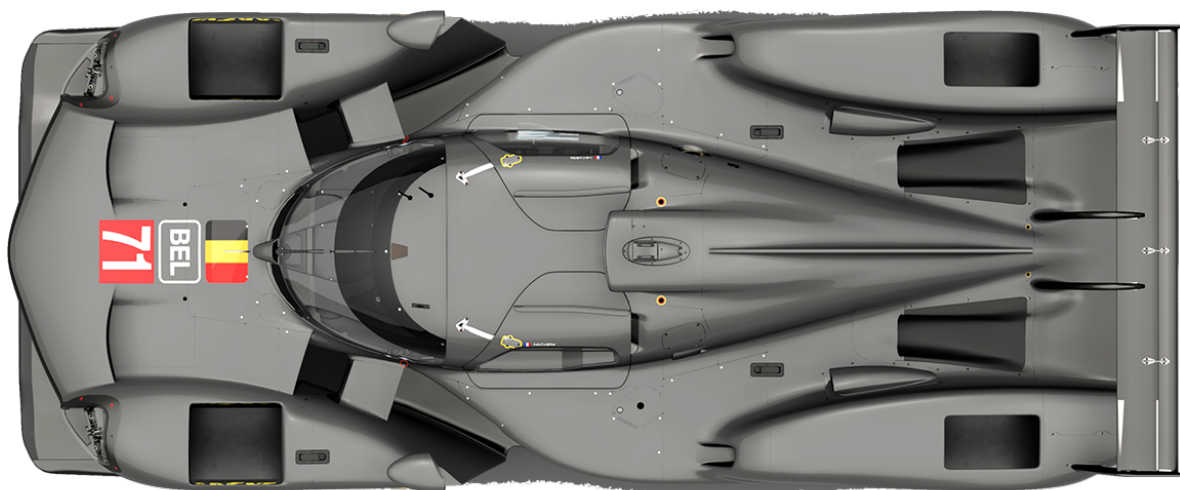
— All teams must use their official livery, ensuring the mandatory use of the **GOOD YEAR** tire manufacturer.

— Each team has a unique car number, and all drivers on the same team must compete with the livery displaying this exclusive number.

However, there are specific **mandatory stickers** to be placed on your livery, as outlined in the attached model (stickers available from the **PSN account PRiMA-Esports** or downloadable from the **Eludis Discord**):

- [Sides] Standard in-game number plate with your car number (except #30).
- [Sides] MSL sticker above the number plate.
- [Spoiler] Country sticker on the sides of the rear spoiler. The country flag must be the team flag. When a driver is alone in the line-up, the flag of the driver's nationality will be flown.
- [Front] MSL sticker on the front face below the headlights.
- [Hood] Country sticker on the hood in the high position, aligned with the number plate.





8. THE PROLOGUE RACE « TEST »

On Sunday, February 4, 2024, at 6:00 PM CET, sprint test races will be organized with all registered teams in the championship - all drivers - to allow MSLeague to verify the connection quality of each driver and for the creation of video content to promote the competition. In case of driver absence, a date will be scheduled with them in the following days. If significant lag is observed, please refer to the procedure in Article 22 of the general regulations.

9. COMMUNICATION WITH ADMIN Discord

To facilitate communication between drivers/team managers and the race management, please be proactive on the Eludis competition Discord server to not miss any messages from the race management or the CoS commissioner. To do this, PLEASE ENABLE NOTIFICATIONS FOR THE COMPETITION DISCORD. When you commit to the competition, you must stay informed about the latest developments and any changes in the regulations or clarification of certain procedures.

Race Director : JakCellAir

Race Commission Director : Vincou


Broadcast Manager : BFR_N1CE

10. RACES BROADCASTING

All championship races will be broadcast live, including the prequalification session and the split draw, and will be available in two streams, English and French:

 Deano (Twitch)

 Aweoob (Youtube)

 BFR TV (Youtube) : Round 4 & Round 5

11. GENERAL COMPETITION REGULATIONS

(This regulation applies from the prequalifications)

— All regular drivers commit to respecting the rules established by the organizer, adopting a respectful behavior towards the organization and fellow competitors, whether during the race, in the in-game chat, or in the comments of live streams or videos on the social media of PRiMA Esports and its partners.

— We urge all competing drivers to demonstrate fair play, sportsmanship, and adhere to the clauses of this regulation.

— If fraudulent activity is suspected and subsequently proven after an investigation, the player will be immediately excluded from the competition, and the team will not be allowed to replace them for the remainder of the championship.

12. RACE COMMISSION

— The Simracing Officials Committee (CoS) was established to bring together officials in simracing around common rules to ensure drivers perfect independence and neutrality in handling race incidents.

— Headed by a president, it brings together volunteer officials, including both Simracing pilots and licensed commissioners from the FFSA, deployed in esports competitions at the request of event organizers and promoters.

— **Any claims must be submitted on the MSL website** within 24 hours after the end of a race and will be handled by the CoS: URL: https://www.msleague.fr/?page_id=2441. Without claims, incidents will not be addressed.

— You can also **contest a decision** by providing contradictory arguments here: https://www.msleague.fr/?page_id=2836

13. HOW RACE WORKS?

All drivers will be added to a PlayStation voice party, 7 days before the competition, including:

- Lobby hosts
- Organizer
- Broadcaster
- Race commissioners

— The host of your lobby is a member of the Race Commission (CoS), and their PSN accounts will be communicated to you on the competition's Discord.

Free Practice: 30 min

Qualifications: 9:00 PM, duration 10 min

Break + Manual Grid: ~1 min


Race: 9:15 PM, duration 50 min

- Drivers must add the hosts at least 24 hours before the event.
- Lobby opening 30 minutes before the start of the events.
- Each driver must be present in the lobby and on the track at least 10 minutes before the start of the event. No driver will be waited for at the start of qualifications at 9:00 PM. The latecomer(s) will not be allowed to enter the lobby after the qualification session, even in the case of a lobby restart due to a bug.
- The driver must have all required tires.
- Pits will only be accessible from **the second lap of the race**.
- At the end of the race, we recommend saving the replay of your race afterward and keeping it for at least 10 days. A driver not present on the track at the start of the event will be considered absent (no points awarded).


13.1 IN QUALIFYING

- If a driver enters the race lobby late while the qualification session has started, they will be placed in the last position on the starting grid. Returning to the pits using the start button is prohibited; you must return to your pit via the track. Burning fuel is prohibited, whether on the track or from the pits.
- Regarding the qualification race, it is strictly forbidden to stop on the track, drive at a slow pace, or activate automatic driving. It is also forbidden to burn fuel in the pits or on the track, hinder other drivers on the track in any way.

14. FLAG RULES

-  **The blue flag** signals to a driver that they are about to be overtaken by one or more leading drivers. The driver under the blue flag must activate their warnings when they are ready to be overtaken. They should ensure not to hinder the progress of the overtaking drivers, slowing down if necessary, while maintaining their trajectory. They should not change their trajectory before and during the overtaking maneuver. Faster drivers, in turn, must exercise patience and avoid forcing the pass, risking an accident.
- A driver under the blue flag is not allowed to defend their position on the track against the overtaking car. Intentionally holding back or defending against a faster car can result in a penalty or even disqualification for the driver in that round.

- A lapped driver has the right to regain an advantage over a leading driver, as long as they clearly benefit from a better race pace, such as less degraded tires or a less penalizing fuel load. However, we request that both drivers collaborate to ensure that their position exchanges occur with absolute fair play.

 Under **yellow flag** conditions, please note that the game may apply a 3-second penalty if you overtake another driver near the car that triggered the yellow flag. Therefore, proceed through this area with caution, slowing down if necessary, to avoid any inconvenience.



15. RED TYRES

— The regulations of MSLeague competitions prohibit any driver from using red tires. They are considered "flat," and drivers must under no circumstances find themselves in a situation with red tires during a race. The driver at fault will be heavily penalized by the CoS (see CoS penalty scales in the -Rules- section of the ELUDIS Discord).

16. LOBBY BUG / RESTART

Before the race starts, the race management may request the closure of a lobby due to a bug that could result in errors in the calculation of positions in qualifying, bugs at the start of the race, etc. Drivers will be informed by the lobby host in the in-game chat. Once the lobby is closed, we ask drivers to clear their network cache and promptly re-enter the new race lobby. There will be no restart in the event of a crash in the first lap.

17. PILOT DISCONNECTION

DURING QUALIFYING. If a driver gets disconnected during a pre-race qualifying session, they must rejoin the race lobby as quickly as possible, and their best lap time before the disconnection will be considered for the grid lineup. The lap time will be recorded either in-game if the game has preserved it or from images of the live YouTube stream.

DURING THE RACE

Refer to Article 19.3 "Points Scale."

18. SERVER CRASH

If a host server crash occurs:

- Before 50% of the race duration = full restart
- Between 51% to 84% = restart, and start a sprint race without pit stops for the remaining time. Points will be distributed as follows: 2/3 of the points for the main race and the remaining 1/3 for the sprint race.
- 85% and beyond = end of the round.
- For the points allocation of the round, the race management will take the driver standings before the bug. If any drivers were in the pits at the time of the disconnection, the standings will be those before they entered the pits. **Any race incidents will not be reviewed by the CoS.**

19. POINTS SYSTEM

19.1. Points System: The points system is identical for both pools. Bonus points will be added to the round standings with 1 point for pole position, 2 points for the fastest lap in the race, and 1 FairPlay point.

19.2. **Tiebreakers:** In case of a tie in points between two or more drivers in the same pool, especially after round 7 (Pool Final) between the 6th and 7th positions, a duel will be organized to determine the tiebreaker in a sprint race. The winner qualifies for the Super Final. Similarly, in case of a tie in points among finalist drivers after the Super Final, an additional race between the tied drivers will be held to determine the tiebreaker.

19.3. Disconnection Points: If a driver is disconnected during a race, they will be credited with the points for the last place in the lobby. For example, 4 points for 13 drivers on the track, 7 points for 10 drivers on the track.

19.4. Abandonment and Health Issues: In the event of hardware problems, health issues, or other unforeseen circumstances requiring you to abandon the race, you must return to the pits via the track (no start button) and remain in the pits until the end of the race to validate your participation. Ragequits are not considered for points allocation under this scenario.

POS.	POINTS	POS.	POINTS
1	30	9	9
2	27	10	7
3	24	11	6
4	21	12	5
5	18	13	4
6	15	POLE	1
7	13	B.LAP	2
8	11	A.FAIRPLAY	1

20. PENALTIES SYSTEM

The points scale is provided separately by the CoS and published in the -regulations- section of the competition's Discord.

21. SAFETY CAR DEPARTURE PROCEDURE

All championship races (except round 4) will start under Safety Car conditions.

1. The grid will be manually composed after the qualifying session.
2. Once the race starts, drivers must form a single-file line.
3. No overtaking is allowed during the formation lap.
4. To avoid accidents (no restarts), reduce the amplitude of your zigzags.
5. Average speed: 120 km/h max.
6. The Safety Car alone can slow down the pack if a gap between drivers is observed.
7. At the beginning of the final sector, drivers must align two by two.
8. Once the Safety Car escapes from the track (see page 39), all drivers must reduce their speed to 80km/h.
9. The race officially starts when the lead driver crosses the checkered line (refer to photos of line locations for each circuit in the combo document).

22. DRIVERS NETWORK

— Gran Turismo lobbies are highly sensitive to poor network configurations, especially intolerant of high PING and connection fluctuations. To avoid significant LAG issues, here are some recommendations that we encourage you to follow. While LAG may not significantly impact your experience from your perspective, it can considerably disrupt your competitors' races and degrade the visual quality of the stream for viewers supporting you. In some cases, it can also be challenging to analyze race incidents correctly, making it difficult for the CoS to provide a conclusive resolution. Your claim may not find a favorable outcome.

— The main issue is the connection to your internet box via WiFi, and the problem can worsen if you do not have fiber.

Connect your console via a wired connection to your internet box or the RJ45 internet wall socket.

- Alternatively, install a CPL system that allows you to connect via a wired connection anywhere in your home (using electrical outlets).
- Reset your internet box before each race.
- Contact your internet service provider to remotely refresh your line.
- Clear the network cache from the Gran Turismo game before entering a lobby.
- If your upload and download speeds are low, try to limit the degradation of your bandwidth by disconnecting or turning off all unnecessary connected devices in your home before the race: computers, mobile phones, tablets, and the TV box for the duration of your race.

Procedure in case of Lag before the start of the season:

— After the prologue race, drivers experiencing lag will be contacted by the race management to attempt to provide assistance in improving their network configuration.

— A driver with pronounced and unsolvable lag issues in the short term will not be able to participate in the championship. Their team must then designate a replacement driver if deemed necessary.

23. COMPETITION RULES

23.1. Vehicle Damage and Communication:

Any driver experiencing significant vehicle damage that forces them to slow down or change their pace must signal this to other drivers by activating their warnings and keep them on until they enter the pits.

23.2. In-Game Communication and Behavior:

It is strictly forbidden to write in-game messages once the race has started. Violation of this rule may result in sanctions at the end of the round. Pushing a driver whose car is damaged is also prohibited.

23.3. Handling Incidents:

If an incident (contact leading to going off-track, a spin, etc.) occurs between you and another driver on the track, you are not allowed to slow down your pace or stop on the track to give back the position to the affected driver.

23.4. Absence or Unavailability:

In case of the absence or unavailability of a driver previously registered on the race calendar, the team must designate a replacement from the titular lineup. To avoid disqualification from the round, you have until 6:00 pm on the day of the race to declare the driver change. Only one swap or change of drivers is allowed for the season.

24. REMINDER OF PROHIBITIONS

It is strictly forbidden:

1. To use red tires during the race.
2. To burn fuel on the track or in the pits during qualifying sessions.
3. To return to the pits using the start button during qualifying and during races.
4. To write in-game messages during qualifying and the race.
5. To skid or perform donuts with the car at the finish line at the end of the race.
6. To mix different types of tires.
7. To use the bump draft during qualifying and the race.

25. ADHERENCE TO RULES AND OTHER PLAYERS

25.1. Adherence to the code of conduct is fundamental. Players participating in the Duqueine Esport League must comply with the rules of good conduct and fair play. If a player violates these rules, they will be deemed ineligible to continue in the competition. In the case of a blatant violation of the rules during the event, the organizer may exclude the guilty player.

25.2. Players must behave in a manner that reflects the values promoted by the organizer and must not engage in behaviors deemed harmful to the reputation or relationships of the organizer or its partners.

25.3. Behaviors such as hate speech, racism, harassment, and discrimination are strictly prohibited. Players must not use language deemed obscene, vulgar, insulting, threatening, abusive, defamatory, or otherwise offensive and against morality, including towards casters, commentators, race commissioners, members of MSL more generally, or any member of the race direction. Players cannot use this type of language on social networks or during any public event such as live streaming.

25.4. Any form of harassment is strictly prohibited. Any words, phrases, or gestures that offend the dignity or integrity of a private individual, a group of individuals, a team, a brand, a sponsor, or a country through contemptuous or discriminatory words or

actions based on race, skin color, ethnic origin, visible or invisible disability, nationality, social status, gender, language, religion, political opinion, or any other opinion, financial situation, sexual orientation, or any other reason, are strictly prohibited.

25.5. A committed pilot may be excluded from the competition for inappropriate behavior during a race or with the race management, as well as for claiming information about their race at each new round. It is the responsibility of everyone to show seriousness and invest a minimum amount of effort.

...

Find this regulation for download when registering for the championship on the MSLeague website, fully accessible on the website www.prima-esports.com.

The format of this competition, the texts of this regulation, graphics, illustrations, the DUEL logo are the intellectual property of the organizer and MS League. It is therefore strictly prohibited to duplicate all or part of these elements for use without prior authorization.





COMBOS

VERSION 1.8 - REVISED ON FEBRUARY 26, 2024

P	PREQUALIFYING : LAGO MAGGIORE REV.	30 JAN.
1	 MICHELIN RACEWAY ROAD ATLANTA	6/8 FEB.
2	 AUTODROMO INTERLAGOS	20/22 FEB.
3	 FUJI SPEEDWAY SHORT	5/7 MAR.
4	 NÜRBURGRING 24H LAYOUT	19/21 MAR.
5	 SPA FRANCORCHAMPS 24H LAYOUT	2/4 APR.
6	 AUTODROMO DI MONZA	16/18 APR.
7	 CATALUNYA NATIONAL TRACK	30 APR./2 MAY
F	 CIRCUIT DE LA SARTHE - LE MANS	16 MAY



PREQUALIFYING SESSION

— All non-invited teams (only), can participate in the DUEL championship by registering on the MSLeague website (see article 2 of this regulation) and try to be one of the 12 titular teams in the competition. The Discord server link will be found in the email confirming your registration.

— Only one pilot from your team can participate in this prequalifying session.






— Pilots will be launched one by one by the salon host.

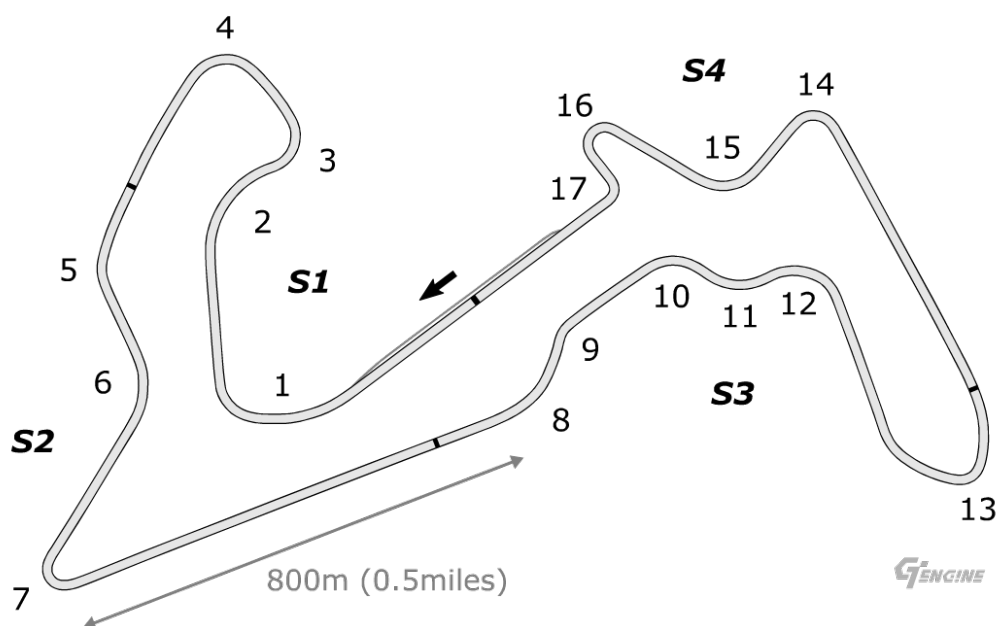
DATE: **TUESDAY, JANUARY 30, 2024**

LOBBY OPENING TIME: **8:00 PM (CET)**

LOBBY CLOSING TIME: **11:30 PM (CET)**

QUALIFICATION DURATION: **20 MIN + 1 DECOMPRESSION LAP**

These tire types must be used for at least:					
TYRES					
LAPS	-	-	-	-	-








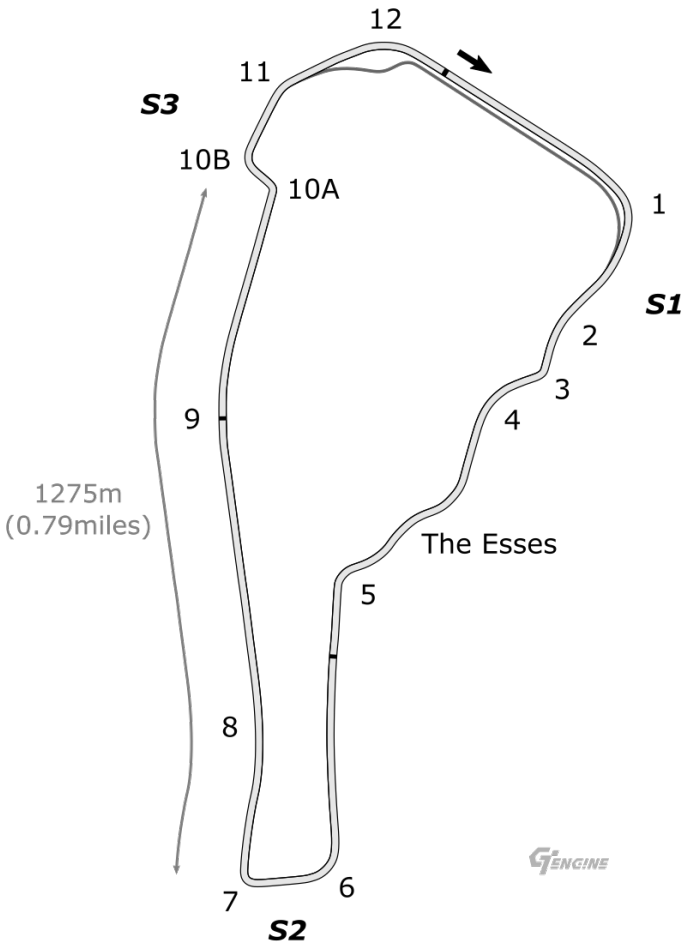
PREQUALIFYING / LAGO MAGGIORE REVERSED / 20 MIN

ROOM SETTINGS		QUALIFYING SETTINGS	
Room Mode	Warm-up / Qualifying / Course	Time Limit	20 min.
Room Privacy	Friends	Qualifying Resumption Time	180 sec.
		Tyre Wear Rate (qualifying)	x1
Race Type	Real Race	Fuel (qualifying)	x1
Max. Number of Participants	16	Initial Fuel	Race condition
TRACK SETTINGS		REGULATION SETTINGS	
Auto-Start	Off	Filter by Category	No Limit
Track	Lago Maggiore Reversed	PP Limit	No Limit
Race Duration	1 lap	Max. Power Output	Unrestricted
Time Limit	- -	Minimum Weight	Unrestricted
TIME/WEATHER SETTINGS	S06		
Weather Selection Method	Predifined Weather	Tyre Type	Race
Preset Weather	- -	Useable Tyres	Soft
Equal Conditions Mode	Yes	Required Tyres	None
Time of the Day	Afternoon	Nitrous	Unrestricted
Variable Time Speed Rate	- -	Kart Usage	Off
RACE SETTINGS		Engine Swap	Unrestricted
		Tuning Parts	Unrestricted
Grid Order	Fastest First	PENALTY SETTINGS	
BoP/Tuning Forbidden	On	Shortcut Penalty	Wear
Tuning	- -	Wall Collision Penalty	Off
Settings Options	Except Anti-lag / Torque vect.	Correct Vehicle Course	Off
Boost	Off	Car Collision Penalty	Off
Slipstream Strenght	Weak	Pit Lane Line-Cutting Penalty	On
Visible Damage	On	Ghosting During Race	Off
Mechanical Damage	Light	Flag Rules	On
Tyre Wear Rate	x1	DRIVING OPTIONS LIMITATIONS	
Fuel Consumption Rate	x1	Countersteering Assist	Off
Refuelling Speed	9 Liters/sec	Active Stability Management	Off
Initial Fuel	15 Liters	Driving Line Assist	Off
Grip Reduction Off Track	Realistic	Traction Control	No Limit
Race Finish Delay	30 sec.	ABS	No Limit
Nitrous/	Default	Auto-Drive	Off

ROUND #1

DATES :
TUESDAY, FEBRUARY 6, 2024 (BLACK POOL)
THURSDAY, FEBRUARY 8, 2024 (GREEN POOL)
LOBBY OPENING TIME: 8:30 PM (CET)
QUALIFICATION TIME: 9:00 PM (CET)
QUALIFICATION DURATION: 10 MINUTES






These tire types must be used for at least:					
TYRES					
LAPS	9	12	12	-	-



ROUND 1 / ROAD ATLANTA			
ROOM SETTINGS		QUALIFYING SETTINGS	
Room Mode	Warm-up / Qualif. / Endurance	Time Limit	10 min.
Room Privacy	Friends	Qualifying Resumption Time	180 sec.
		Tyre Wear Rate (qualifying)	x1
Race Type	Real Race	Fuel (qualifying)	x1
Max. Number of Participants	16	Initial Fuel	Race condition
TRACK SETTINGS		REGULATION SETTINGS	
Auto-Start	Off	Filter by Category	No Limit
Track	Michelin Raceway Road Atlanta	PP Limit	Unrestricted
Race Duration	50 min.	Max. Power Output	Unrestricted
Time Limit	- -	Minimum Weight	Unrestricted
TIME/WEATHER SETTINGS	S10 S10 S05 S05 S08 ? ? ? ?		
Weather Selection Method	Custom Weather	Tyre Type	Race
Preset Weather	- -	Useable Tyres	All
Equal Conditions Mode	- -	Required Tyres	Soft, Medium, Hard
Time of the Day	Aurora	Nitrous	Cannot be installed
Variable Time Speed Rate	x2	Kart Usage	Off
RACE SETTINGS		Engine Swap	Forbidden
Start Type	Rolling Start	Tuning Parts	Unrestricted
Grid Order	Host-defined	PENALTY SETTINGS	
BoP/Tuning Forbidden	On	Shortcut Penalty	Wear
Tuning	- -	Wall Collision Penalty	Off
Settings Options	Except Anti-lag / Torque vect.	Correct Vehicle Course	Off
Boost	Off	Car Collision Penalty	Off
Slipstream Strenght	Realistic	Pit Lane Line-Cutting	On
Visible Damage	On	Ghosting During Race	Off
Mechanical Damage	Strong	Flag Rules	On
Tyre Wear Rate	x4	DRIVING OPTIONS LIMITATIONS	
Fuel Consumption Rate	X7	Countersteering Assist	Off
Refuelling Speed	9 Liters/sec	Active Stability Management	Off
Initial Fuel	Default	Driving Line Assist	Off
Grip Reduction Off Track	Realistic	Traction Control	No Limit
Race Finish Delay	180 sec.	ABS	No Limit
Nitrous/	Default	Auto-Drive	Off

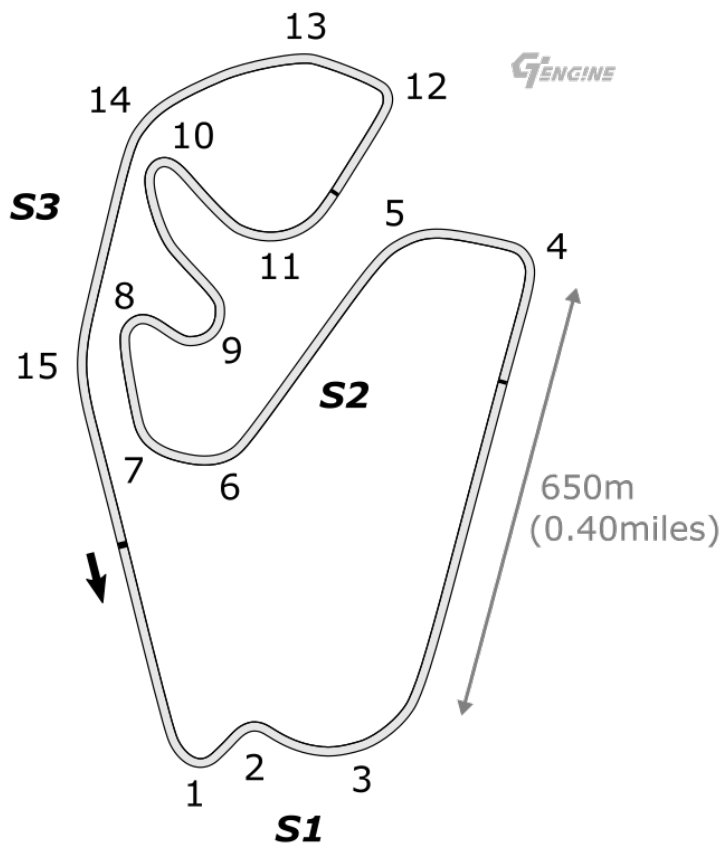
ROUND #2

DATES :
TUESDAY, FEBRUARY 20, 2024 (BLACK POOL)
THURSDAY, FEBRUARY 22, 2024 (GREEN POOL)
LOBBY OPENING TIME: 8:30 PM (CET)
QUALIFICATION TIME: 9:00 PM (CET)
QUALIFICATION DURATION: 10 MINUTES

These tire types must be used for at least:					
TYRES					
LAPS	7	15	-	-	-



INTERLAGOS
+QUE UM AUTÓDROMO



ROUND 2 / INTERLAGOS			
ROOM SETTINGS		QUALIFYING SETTINGS	
Room Mode	Warm-up / Qualif. / Endurance	Time Limit	10 min.
Room Privacy	Friends	Qualifying Resumption Time	180 sec.
		Tyre Wear Rate (qualifying)	x1
Race Type	Real Race	Fuel (qualifying)	x1
Max. Number of Participants	16	Initial Fuel	Race condition
TRACK SETTINGS		REGULATION SETTINGS	
Auto-Start	Off	Filter by Category	No Limit
Track	Autódromo de Interlagos	PP Limit	Unrestricted
Race Duration	50 min.	Max. Power Output	Unrestricted
Time Limit	- -	Minimum Weight	Unrestricted
TIME/WEATHER SETTINGS	S05 S05 S06 S07 S01 ? ? ? ?		
Weather Selection Method	Custom Weather	Tyre Type	Race
Preset Weather	- -	Useable Tyres	All
Equal Conditions Mode	- -	Required Tyres	Soft, Medium, Hard
Time of the Day	Late morning	Nitrous	Cannot be installed
Variable Time Speed Rate	x3	Kart Usage	Off
RACE SETTINGS		Engine Swap	Forbidden
Start Type	Rolling Start	Tuning Parts	Unrestricted
Grid Order	Host-defined	PENALTY SETTINGS	
BoP/Tuning Forbidden	On	Shortcut Penalty	Wear
Tuning	- -	Wall Collision Penalty	Off
Settings Options	Except Anti-lag / Torque vect.	Correct Vehicle Course	Off
Boost	Off	Car Collision Penalty	Off
Slipstream Strenght	Realistic	Pit Lane Line-Cutting Penalty	On
Visible Damage	On	Ghosting During Race	Off
Mechanical Damage	Strong	Flag Rules	On
Tyre Wear Rate	x4	DRIVING OPTIONS LIMITATIONS	
Fuel Consumption Rate	X7	Countersteering Assist	Off
Refuelling Speed	9 Liters/sec	Active Stability Management	Off
Initial Fuel	Default	Driving Line Assist	Off
Grip Reduction Off Track	Realistic	Traction Control	No Limit
Race Finish Delay	180 sec.	ABS	No Limit
Nitrous/	Default	Auto-Drive	Off

ROUND #3

DATES :






TUESDAY, MARCH 5, 2024 (BLACK POOL)

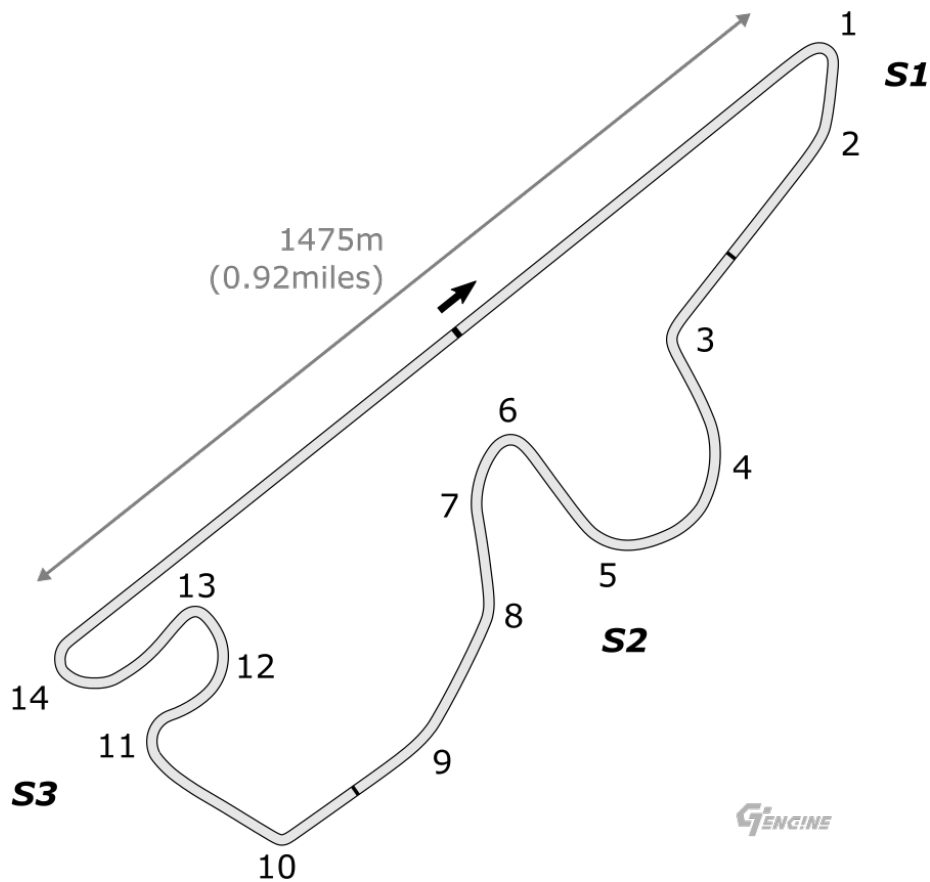
THURSDAY, MARCH 7, 2024 (GREEN POOL)

LOBBY OPENING TIME: 8:30 PM (CET)

QUALIFICATION TIME: 9:00 PM (CET)

QUALIFICATION DURATION: 10 MINUTES

These tire types must be used for at least:					
TYRES					
LAPS	-	-	-	-	-



ROUND 3 / FUJI SPEEDWAY - SHORT			
ROOM SETTINGS		QUALIFYING SETTINGS	
Room Mode	Warm-up / Qualif. / Endurance	Time Limit	10 min.
Room Privacy	Friends	Qualifying Resumption Time	180 sec.
		Tyre Wear Rate (qualifying)	x1
Race Type	Real Race	Fuel (qualifying)	x1
Max. Number of Participants	16	Initial Fuel	Race condition
TRACK SETTINGS		REGULATION SETTINGS	
Auto-Start	Off	Filter by Category	No Limit
Track	Fuji Inter. Speedway - Short	PP Limit	Unrestricted
Race Duration	50 min.	Max. Power Output	Unrestricted
Time Limit	- -	Minimum Weight	Unrestricted
TIME/WEATHER SETTINGS	? ? S10 R05 R06 R05 S09 ? ?		
Weather Selection Method	Custom Weather	Tyre Type	Race
Preset Weather	- -	Useable Tyres	All
Equal Conditions Mode	- -	Required Tyres	None
Time of the Day	Afternoon	Nitrous	Cannot be installed
Variable Time Speed Rate	x4	Kart Usage	Off
RACE SETTINGS		Engine Swap	Forbidden
Start Type	Host-defined	Tuning Parts	Unrestricted
Grid Order	Host-defined	PENALTY SETTINGS	
BoP/Tuning Forbidden	On	Shortcut Penalty	Wear
Tuning	- -	Wall Collision Penalty	Off
Settings Options	Except Anti-lag / Torque vect.	Correct Vehicle Course	Off
Boost	Off	Car Collision Penalty	Off
Slipstream Strenght	Realistic	Pit Lane Line-Cutting Penalty	On
Visible Damage	On	Ghosting During Race	Off
Mechanical Damage	Strong	Flag Rules	On
Tyre Wear Rate	x4	DRIVING OPTIONS LIMITATIONS	
Fuel Consumption Rate	X7	Countersteering Assist	Off
Refuelling Speed	9 Liters/sec	Active Stability Management	Off
Initial Fuel	Default	Driving Line Assist	Off
Grip Reduction Off Track	Realistic	Traction Control	No Limit
Race Finish Delay	180 sec.	ABS	No Limit
Nitrous/	Default	Auto-Drive	Off

ROUND #4 (1)

— For this round at the Nürburgring, get ready to showcase your skills on two versions of the legendary German track. The results of the 20-minute sprint race will determine the starting grid for the 30-minute race on the 24-hour version of the Nordschleife. Safety Car start will be implemented for the sprint race only. Two races, with points doubled for this round!

DATES :

TUESDAY, MARCH 19, 2024 (BLACK POOL)

THURSDAY, MARCH 21, 2024 (GREEN POOL)

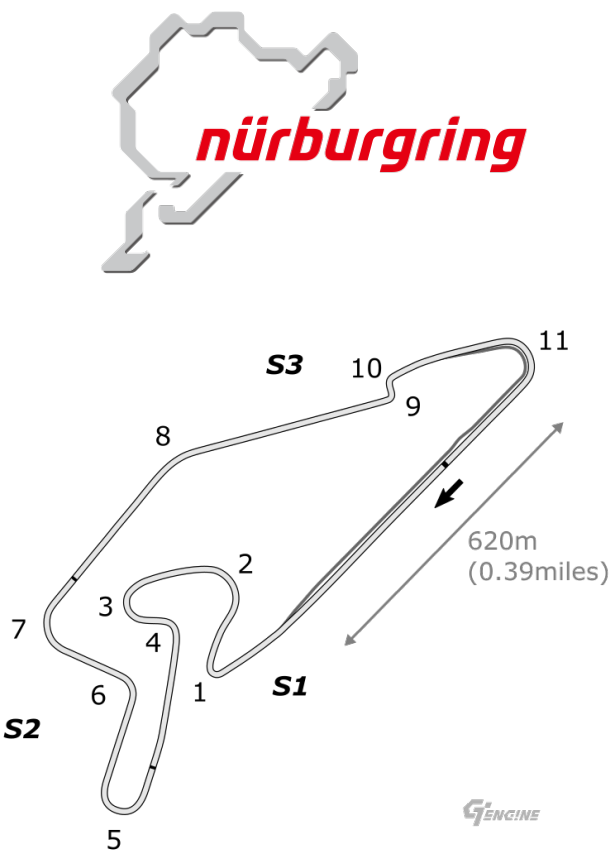
LOBBY OPENING TIME: 8:30 PM (CET)

QUALIFICATION TIME: 9:00 PM (CET)

QUALIFICATION DURATION: 3 MINUTES








These tire types must be used for at least:					
TYRES					
LAPS	-	-	-	-	-



ROUND 4 / SPRINT RACE / NÜRBURGRING SPRINT			
ROOM SETTINGS		QUALIFYING SETTINGS	
Room Mode	Warm-up / Qualif. / Endurance	Time Limit	3 min.
Room Privacy	Friends	Qualifying Resumption Time	180 sec.
		Tyre Wear Rate (qualifying)	x1
Race Type	Real Race	Fuel (qualifying)	x1
Max. Number of Participants	16	Initial Fuel	4 Liters
TRACK SETTINGS		REGULATION SETTINGS	
Auto-Start	Off	Filter by Category	No Limit
Track	Nürburgring Sprint	PP Limit	Unrestricted
Race Duration	20 min.	Max. Power Output	Unrestricted
Time Limit	- -	Minimum Weight	Unrestricted
TIME/WEATHER SETTINGS	? ? S10 R05 R06 R05 S09 ? ?		
Weather Selection Method	Custom Weather	Tyre Type	Race
Preset Weather	- -	Useable Tyres	Soft
Equal Conditions Mode	- -	Required Tyres	Soft
Time of the Day	Sunset	Nitrous	Cannot be installed
Variable Time Speed Rate	x15	Kart Usage	Off
RACE SETTINGS		Engine Swap	Forbidden
Start Type	Rolling Start	Tuning Parts	Unrestricted
Grid Order	Host-defined	PENALTY SETTINGS	
BoP/Tuning Forbidden	On	Shortcut Penalty	Wear
Tuning	- -	Wall Collision Penalty	Off
Settings Options	Except Anti-lag / Torque vect.	Correct Vehicle Course	Off
Boost	Off	Car Collision Penalty	Off
Slipstream Strenght	Realistic	Pit Lane Line-Cutting Penalty	On
Visible Damage	On	Ghosting During Race	Off
Mechanical Damage	Strong	Flag Rules	On
Tyre Wear Rate	x4	DRIVING OPTIONS LIMITATIONS	
Fuel Consumption Rate	x7	Countersteering Assist	Off
Refuelling Speed	9 Liters/sec	Active Stability Management	Off
Initial Fuel	Default	Driving Line Assist	Off
Grip Reduction Off Track	Realistic	Traction Control	No Limit
Race Finish Delay	180 sec.	ABS	No Limit
Nitrous/	Default	Auto-Drive	Off

MANCHE 4 (2)

These tire types must be used for at least:					
TYRES					
LAPS	-	2	2	-	-



ROUND 4 / THE RACE / NÜRBURGRING 24H LAYOUT

ROOM SETTINGS		QUALIFYING SETTINGS	
Room Mode	Warm-up / Endurance	Time Limit	
Room Privacy	Friends	Qualifying Resumption Time	
		Tyre Wear Rate (qualifying)	
Race Type	Real Race	Fuel (qualifying)	
Max. Number of Participants	16	Initial Fuel	
TRACK SETTINGS		REGULATION SETTINGS	
Auto-Start	Off	Filter by Category	No Limit
Track	24 Hours of Nürburgring	PP Limit	Unrestricted
Race Duration	30 min.	Max. Power Output	Unrestricted
Time Limit	- -	Minimum Weight	Unrestricted
TIME/WEATHER SETTINGS	S10 S11 S16 S15 ? ?		
Weather Selection Method	Custom Weather	Tyre Type	Race
Preset Weather	- -	Useable Tyres	Medium, Soft
Equal Conditions Mode	- -	Required Tyres	Medium, Soft
Time of the Day	Dawn	Nitrous	Cannot be installed
Variable Time Speed Rate	x1	Kart Usage	Off
RACE SETTINGS		Engine Swap	Forbidden
Start Type	Rolling Start	Tuning Parts	Unrestricted
Grid Order	Host-defined	PENALTY SETTINGS	
BoP/Tuning Forbidden	On	Shortcut Penalty	Wear
Tuning	- -	Wall Collision Penalty	Off
Settings Options	Except Anti-lag / Torque vect.	Correct Vehicle Course	Off
Boost	Off	Car Collision Penalty	Off
Slipstream Strenght	Realistic	Pit Lane Line-Cutting Penalty	On
Visible Damage	On	Ghosting During Race	Off
Mechanical Damage	Strong	Flag Rules	On
Tyre Wear Rate	x4	DRIVING OPTIONS LIMITATIONS	
Fuel Consumption Rate	X7	Countersteering Assist	Off
Refuelling Speed	9 Liters/sec	Active Stability Management	Off
Initial Fuel	Default	Driving Line Assist	Off
Grip Reduction Off Track	Realistic	Traction Control	No Limit
Race Finish Delay	180 sec.	ABS	No Limit
Nitrous/	Default	Auto-Drive	Off

MANCHE 5

DATES :






TUESDAY, APRIL 2, 2024 (BLACK POOL)

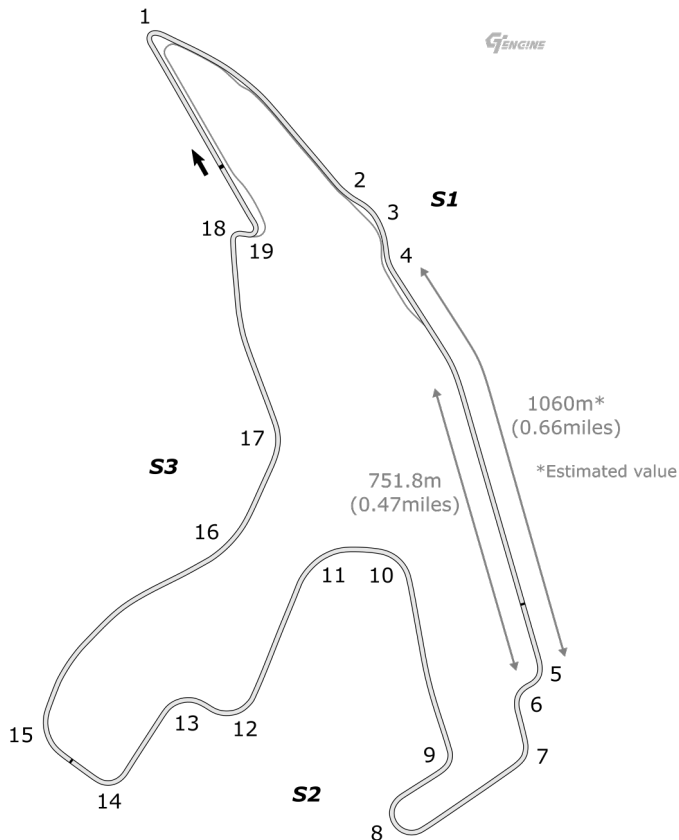
THURSDAY, APRIL 4, 2024 (GREEN POOL)

LOBBY OPENING TIME: 8:30 PM (CET)

QUALIFICATION TIME: 9:00 PM (CET)

QUALIFICATION DURATION: 10 MINUTES

These tire types must be used for at least:					
TYRES					
LAPS	-	-	-	-	-



ROUND 5 / SPA FRANCORCHAMPS - 24H LAYOUT			
ROOM SETTINGS		QUALIFYING SETTINGS	
Room Mode	Warm-up / Qualif. / Endurance	Time Limit	10 min.
Room Privacy	Friends	Qualifying Resumption Time	180 sec.
		Tyre Wear Rate (qualifying)	x1
Race Type	Real Race	Fuel (qualifying)	x1
Max. Number of Participants	16	Initial Fuel	Race condition
TRACK SETTINGS		REGULATION SETTINGS	
Auto-Start	Off	Filter by Category	No Limit
Track	24 Hours of SPA	PP Limit	Unrestricted
Race Duration	50 min.	Max. Power Output	Unrestricted
Time Limit	- -	Minimum Weight	Unrestricted
TIME/WEATHER SETTINGS	R07 R07 R06 R06 R02 ? ? ? ?		
Weather Selection Method	Custom Weather	Tyre Type	Race
Preset Weather	- -	Useable Tyres	All
Equal Conditions Mode	- -	Required Tyres	None
Time of the Day	Afternoon	Nitrous	Cannot be installed
Variable Time Speed Rate	x4	Kart Usage	Off
RACE SETTINGS		Engine Swap	Forbidden
Start Type	Rolling Start	Tuning Parts	Unrestricted
Grid Order	Host-defined	PENALTY SETTINGS	
BoP/Tuning Forbidden	On	Shortcut Penalty	Wear
Tuning	- -	Wall Collision Penalty	Off
Settings Options	Except Anti-lag / Torque vect.	Correct Vehicle Course	Off
Boost	Off	Car Collision Penalty	Off
Slipstream Strenght	Realistic	Pit Lane Line-Cutting Penalty	On
Visible Damage	On	Ghosting During Race	Off
Mechanical Damage	Strong	Flag Rules	On
Tyre Wear Rate	x4	DRIVING OPTIONS LIMITATIONS	
Fuel Consumption Rate	x7	Countersteering Assist	Off
Refuelling Speed	9 Liters/sec	Active Stability Management	Off
Initial Fuel	Default	Driving Line Assist	Off
Grip Reduction Off Track	Realistic	Traction Control	No Limit
Race Finish Delay	180 sec.	ABS	No Limit
Nitrous/	Default	Auto-Drive	Off

ROUND #6

DATES :






TUESDAY, APRIL 16, 2024 (BLACK POOL)

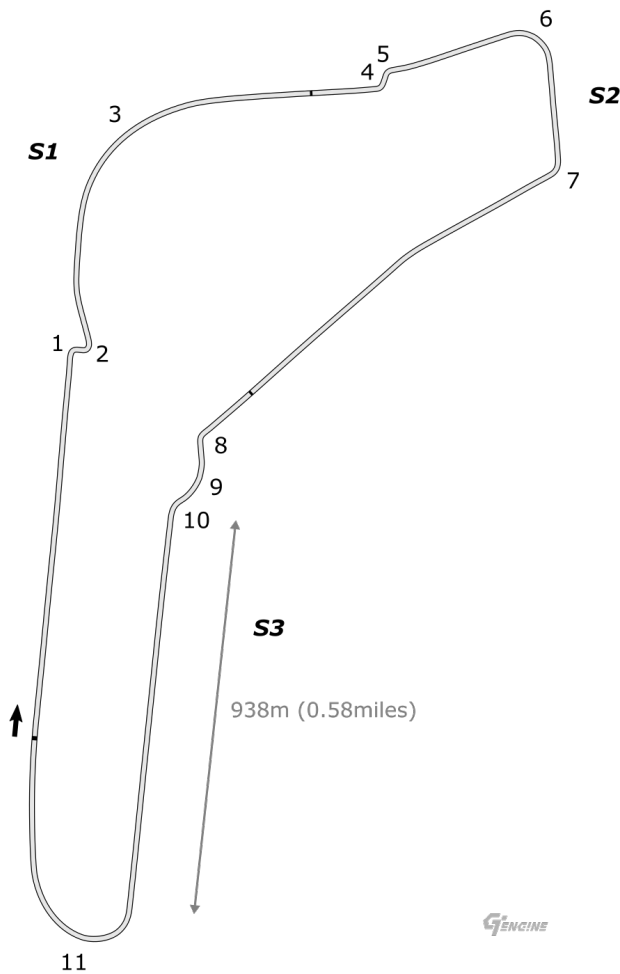
THURSDAY, APRIL 18, 2024 (GREEN POOL)

LOBBY OPENING TIME: 8:30 PM (CET)

QUALIFICATION TIME: 9:00 PM (CET)

QUALIFICATION DURATION: 10 MINUTES

These tire types must be used for at least:					
TYRES					
LAPS	6	12	-	-	-



ROUND 6 / MONZA			
ROOM SETTINGS		QUALIFYING SETTINGS	
Room Mode	Warm-up / Qualif. / Endurance	Time Limit	10 min.
Room Privacy	Friends	Qualifying Resumption Time	180 sec.
		Tyre Wear Rate (qualifying)	x1
Race Type	Real Race	Fuel (qualifying)	x1
Max. Number of Participants	16	Initial Fuel	Race condition
TRACK SETTINGS		REGULATION SETTINGS	
Auto-Start	Off	Filter by Category	No Limit
Track	Autodromo Nazionale Monza	PP Limit	Unrestricted
Race Duration	50 min.	Max. Power Output	Unrestricted
Time Limit	- -	Minimum Weight	Unrestricted
TIME/WEATHER SETTINGS	? ? ? ? S18 S16 S08 S02 S01		
Weather Selection Method	Custom Weather	Tyre Type	Race
Preset Weather	- -	Useable Tyres	All
Equal Conditions Mode	- -	Required Tyres	Soft, Medium, Hard
Time of the Day	Afternoon	Nitrous	Cannot be installed
Variable Time Speed Rate	X6	Kart Usage	Off
RACE SETTINGS		Engine Swap	Forbidden
Start Type	Rolling Start	Tuning Parts	Unrestricted
Grid Order	Host-defined	PENALTY SETTINGS	
BoP/Tuning Forbidden	On	Shortcut Penalty	Wear
Tuning	- -	Wall Collision Penalty	Off
Settings Options	Except Anti-lag / Torque vect.	Correct Vehicle Course	Off
Boost	Off	Car Collision Penalty	Off
Slipstream Strenght	Realistic	Pit Lane Line-Cutting Penalty	On
Visible Damage	On	Ghosting During Race	Off
Mechanical Damage	Strong	Flag Rules	On
Tyre Wear Rate	x4	DRIVING OPTIONS LIMITATIONS	
Fuel Consumption Rate	x7	Countersteering Assist	Off
Refuelling Speed	9 Liters/sec	Active Stability Management	Off
Initial Fuel	Default	Driving Line Assist	Off
Grip Reduction Off Track	Realistic	Traction Control	No Limit
Race Finish Delay	180 sec.	ABS	No Limit
Nitrous/	Default	Auto-Drive	Off

ROUND #7 - SPLIT FINALS

— C'est l'épreuve finale pour certaines équipes ! Le Top 6 de chaque split sera qualifié pour la Super Finale (cas d'égalité voir article 19.2 de ce règlement). Accumulez le maximum de points sur cette manche au coude à coude avec vos adversaires, sur la version très courte du circuit de Catalunya.

DATES :






TUESDAY, APRIL 30, 2024 (BLACK POOL)

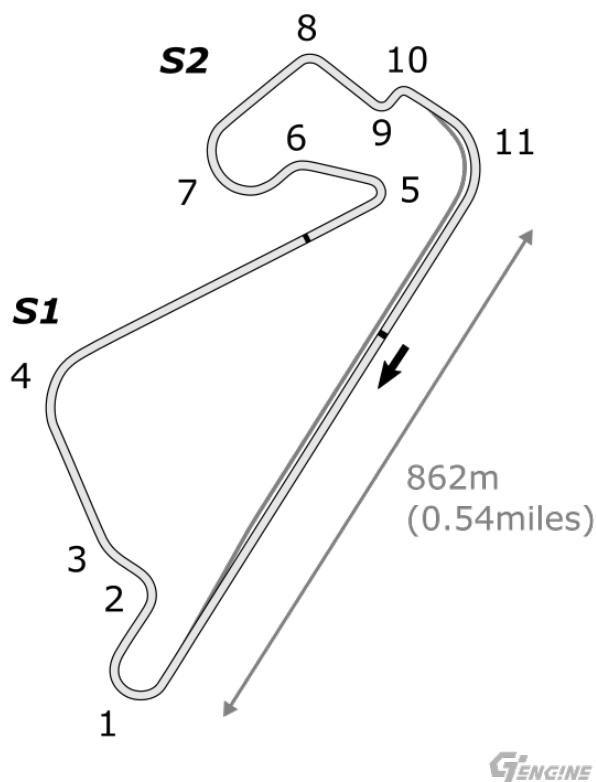
THURSDAY, MAY 2, 2024 (GREEN POOL)

LOBBY OPENING TIME: **8:30 PM (CET)**

QUALIFICATION TIME: **9:00 PM (CET)**

QUALIFICATION DURATION: **10 MINUTES**

These tire types must be used for at least:					
TYRES					
LAPS	7	12	-	-	-



ROUND 7 / BARCELONA - CATALUNYA - NATIONAL TRACK

ROOM SETTINGS		QUALIFYING SETTINGS	
Room Mode	Warm-up / Qualif. / Endurance	Time Limit	10 min.
Room Privacy	Friends	Qualifying Resumption Time	180 sec.
		Tyre Wear Rate (qualifying)	x1
Race Type	Real Race	Fuel (qualifying)	x1
Max. Number of Participants	16	Initial Fuel	Race condition
TRACK SETTINGS		REGULATION SETTINGS	
Auto-Start	Off	Filter by Category	No Limit
Track	Barcelona-Catalunya National	PP Limit	Unrestricted
Race Duration	50 min.	Max. Power Output	Unrestricted
Time Limit	- -	Minimum Weight	Unrestricted
TIME/WEATHER SETTINGS	? ? ? S01 S01 S01 ? ? ?		
Weather Selection Method	Custom Weather	Tyre Type	Race
Preset Weather	- -	Useable Tyres	All
Equal Conditions Mode	- -	Required Tyres	Soft, Medium, Hard
Time of the Day	Late morning	Nitrous	Cannot be installed
Variable Time Speed Rate	x8	Kart Usage	Off
RACE SETTINGS		Engine Swap	Forbidden
Start Type	Rolling Start	Tuning Parts	Unrestricted
Grid Order	Host-defined	PENALTY SETTINGS	
BoP/Tuning Forbidden	On	Shortcut Penalty	Wear
Tuning	- -	Wall Collision Penalty	Off
Settings Options	Except Anti-lag / Torque vect.	Correct Vehicle Course	Off
Boost	Off	Car Collision Penalty	Off
Slipstream Strenght	Realistic	Pit Lane Line-Cutting Penalty	On
Visible Damage	On	Ghosting During Race	Off
Mechanical Damage	Strong	Flag Rules	On
Tyre Wear Rate	x4	DRIVING OPTIONS LIMITATIONS	
Fuel Consumption Rate	x7	Countersteering Assist	Off
Refuelling Speed	9 Liters/sec	Active Stability Management	Off
Initial Fuel	Default	Driving Line Assist	Off
Grip Reduction Off Track	Realistic	Traction Control	No Limit
Race Finish Delay	180 sec.	ABS	No Limit
Nitrous/	Default	Auto-Drive	Off

SUPER FINALE

— The moment of truth has arrived! Who will be the champion team of the Duqueine Esport League and claim the prize of a professional pilot training stay and a F4 driving session at the Pôle Mécanique circuit in Alès, France?

DATES :






TUESDAY, MAY 16, 2024

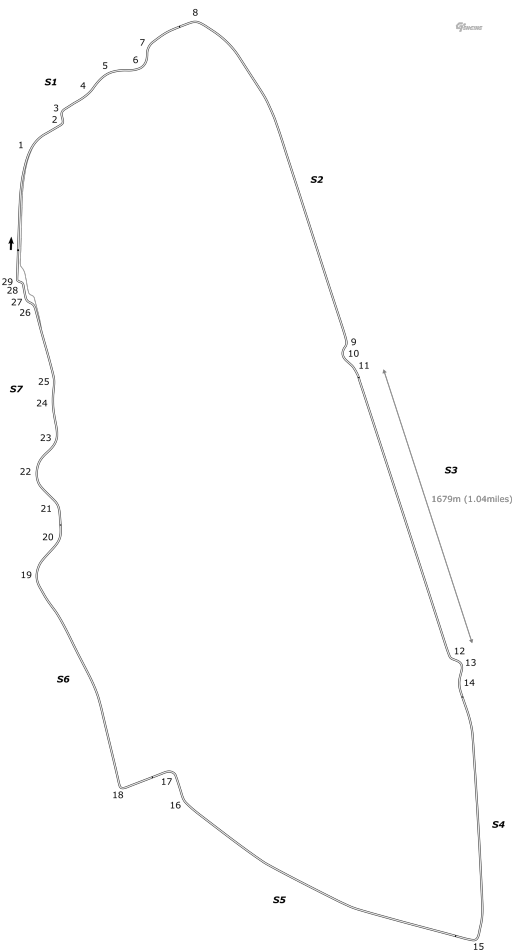
LOBBY OPENING TIME: 8:30 PM (CET)

QUALIFICATION TIME: 9:00 PM (CET)

QUALIFICATION DURATION: 15 MINUTES



These tire types must be used for at least:					
TYRES					
LAPS	5	5	5	-	-



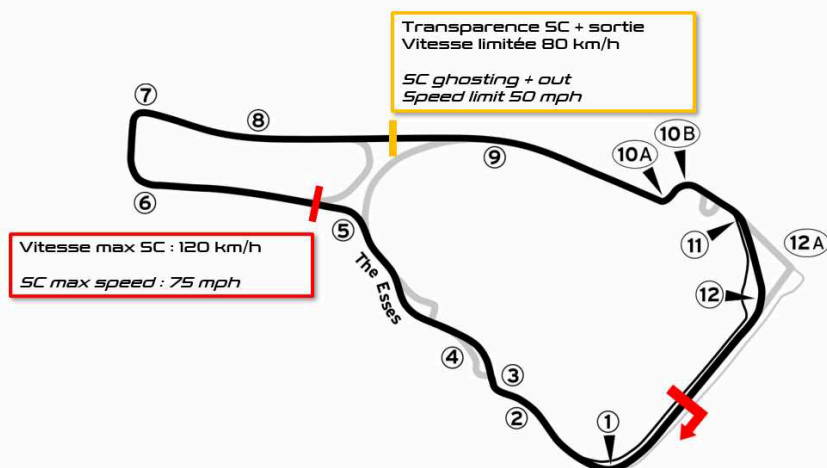
SUPER FINALE / LE MANS			
ROOM SETTINGS		QUALIFYING SETTINGS	
Room Mode	Warm-up / Qualif. / Endurance	Time Limit	15 min.
Room Privacy	Friends	Qualifying Resumption Time	180 sec.
		Tyre Wear Rate (qualifying)	x1
Race Type	Real Race	Fuel (qualifying)	x1
Max. Number of Participants	16	Initial Fuel	Race condition
TRACK SETTINGS		REGULATION SETTINGS	
Auto-Start	Off	Filter by Category	No Limit
Track	24 Heures du Mans	PP Limit	Unrestricted
Race Duration	60 min.	Max. Power Output	Unrestricted
Time Limit	- -	Minimum Weight	Unrestricted
TIME/WEATHER SETTINGS	S01 S02 S05 S11 S12 ? ? ? ?		
Weather Selection Method	Custom Weather	Tyre Type	Race
Preset Weather	- -	Useable Tyres	All
Equal Conditions Mode	- -	Required Tyres	Soft, Medium, Hard
Time of the Day	Afternoon	Nitrous	Cannot be installed
Variable Time Speed Rate	x5	Kart Usage	Off
RACE SETTINGS		Engine Swap	Forbidden
Start Type	Rolling Start	Tuning Parts	Unrestricted
Grid Order	Host-defined	PENALTY SETTINGS	
BoP/Tuning Forbidden	On	Shortcut Penalty	Wear
Tuning	- -	Wall Collision Penalty	Off
Settings Options	Except Anti-lag / Torque vect.	Correct Vehicle Course	Off
Boost	Off	Car Collision Penalty	Off
Slipstream Strenght	Realistic	Pit Lane Line-Cutting Penalty	On
Visible Damage	On	Ghosting During Race	Off
Mechanical Damage	Strong	Flag Rules	On
Tyre Wear Rate	x5	DRIVING OPTIONS LIMITATIONS	
Fuel Consumption Rate	x5	Countersteering Assist	Off
Refuelling Speed	9 Liters/sec	Active Stability Management	Off
Initial Fuel	Default	Driving Line Assist	Off
Grip Reduction Off Track	Realistic	Traction Control	No Limit
Race Finish Delay	180 sec.	ABS	No Limit
Nitrous/	Default	Auto-Drive	Off

SAFETY CAR ESCAPE AREAS

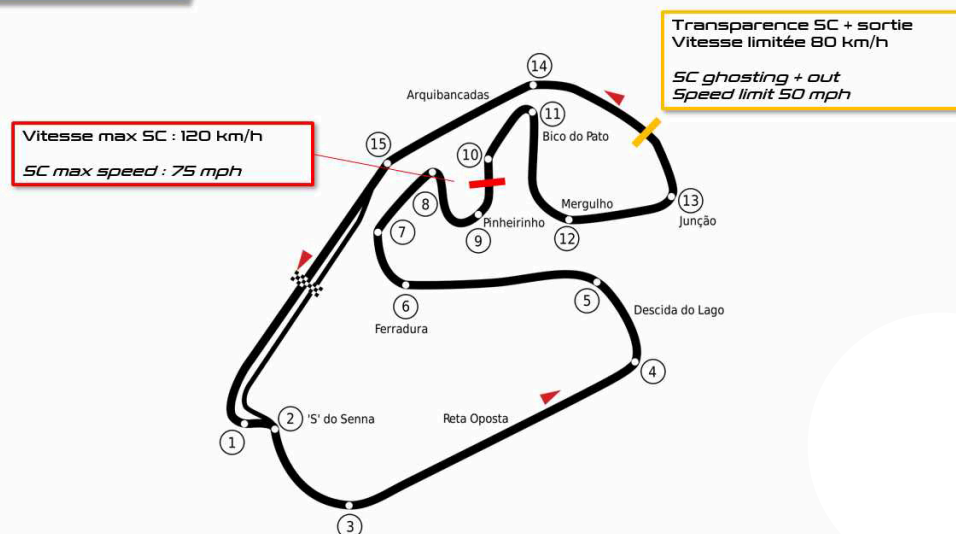
VERSION 1.7 - REVISED ON JANUARY 29, 2024



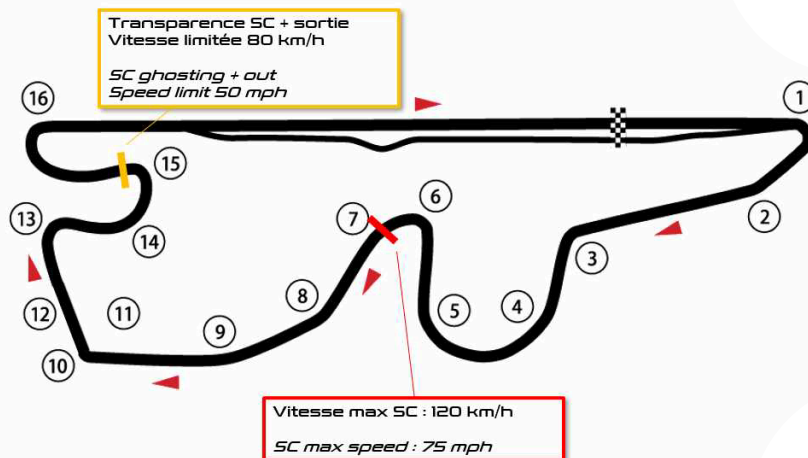
ROAD ATLANTA



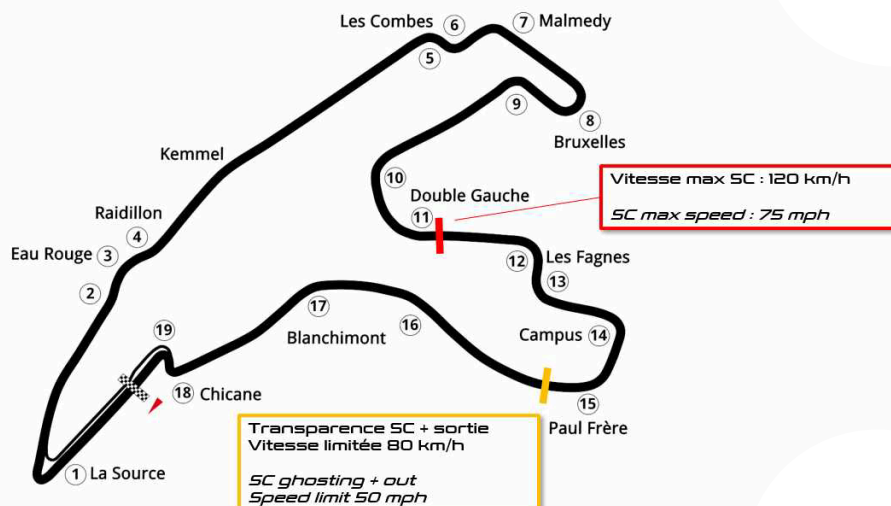
INTERLAGOS



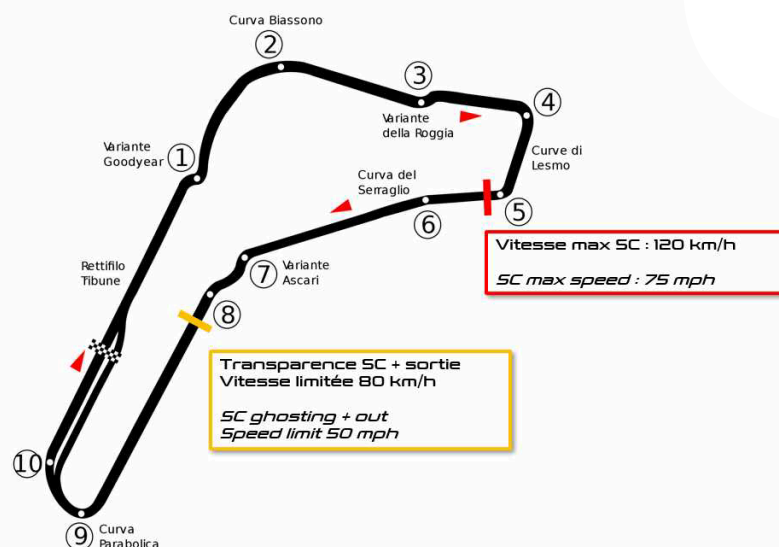
FUJI SPEEDWAY



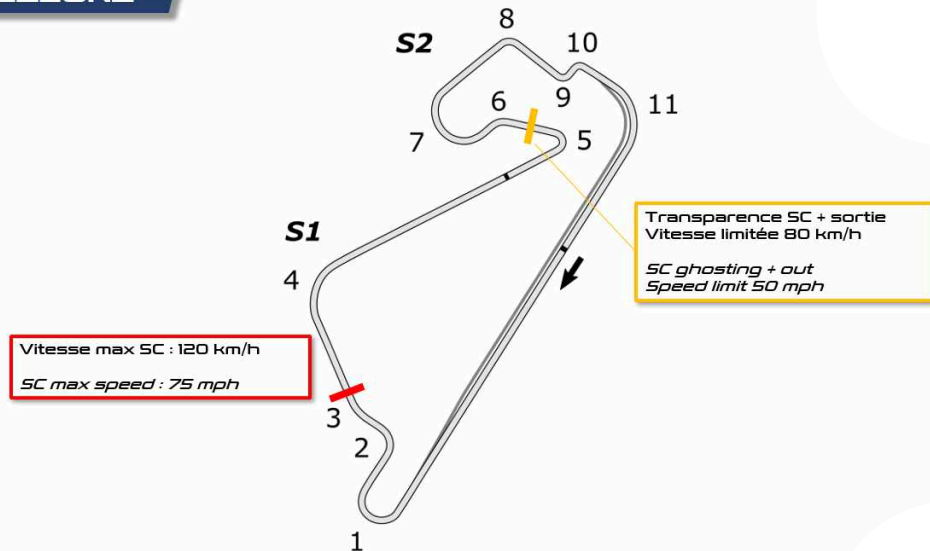
SPA FRANCORCHAMPS



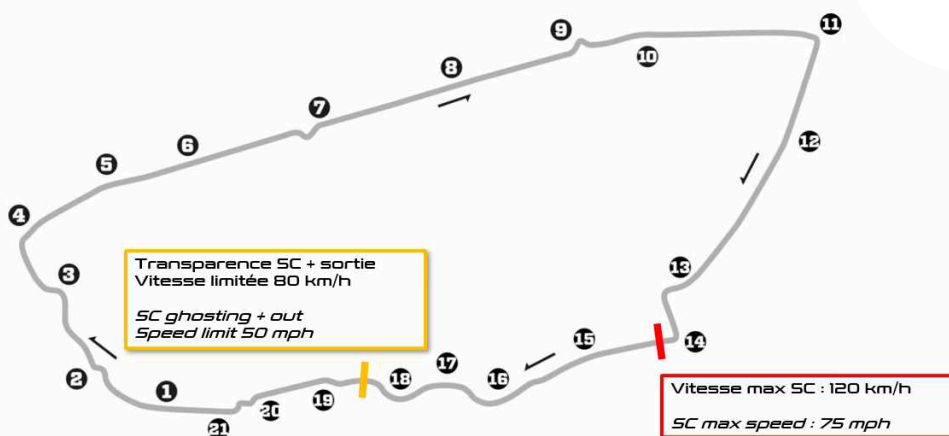
MONZA



BARCELONE



LE MANS



PRIMA
ESPORTS

ELUDIS
TOURNAMENTS